

# Elephant Gold

## 1.Introduction

Elephant Gold is a 6x4 slot that features no winlines but incorporates the 'All-Ways' mechanic of connecting symbols on adjacent reels to form 2, 3, 4, 5 and 6 of-a-kind wins. The game has 4,096 ways to win. The game also has a cascade mechanic meaning any winning combination of symbols will explode and allow a cascade of further symbols to fall in from above. There are also 5 base modifiers and a Win Spins bonus round.

## 2.How to Play

- Set your stake: At the left of the screen, the player can choose their stake by pressing the + and - buttons. The stake will be shown in the Total Stake meter.
- Each press of PLAY will action each reel to spin to a random position. To win, the player must have at least one symbol in view on the first reel and the same matching symbol in view on reel 2 and reel 3. The only exception to this is the top paying symbol, (Elephant Gold), which pays for 2 matching symbols on reels 1 and 2.
- All-Ways – 4096 ways to win pays left to right, (reels 1–6). All winning symbols must appear on consecutive reels, beginning from the leftmost reel.
- All winning combinations are added together.
- All wins will be shown and paid to the player. Only the highest paying winning combination will be paid to the player.
- Any winning symbols will explode and allow new symbols to cascade in from above, giving the player an opportunity to achieve further wins or bonus symbols.
- Wild symbols: The Wild symbol can substitute for ALL other symbols EXCEPT the bonus symbol. Wild symbols do not incur any extra multiplier unless stated as a multiplier, other than the win for the symbol(s) they substitute. Wild symbols can appear on reels 2, 3, 4, 5 and 6.
- Bonus symbols: These symbols can appear on any reel. Three or more bonus symbols landing in view will trigger the Win Spins feature:
  - 3 Bonus symbols - 8 Win Spins
  - 4 Bonus symbols - 10 Win Spins
  - 5+ Bonus symbols - 12 Win Spins

## 3.Game Features

### 3.1.Modifiers

- **Stampede Modifiers:**  
During the base game, at random, the game may shake mid-spin and the Golden

Elephants will charge at the screen. This will signify that one of 5 modifiers has been triggered. The Stampede modifiers are:

- **Multiplier Stampede:** A pot will appear on the right of the screen and a multiplier value will count up on the pot. Once the spin has landed and if there is a win, the player will be paid including the current multiplier. The multiplier ladder goes up in increments of x1. Before the cascade, the screen will shake, and the multiplier value will then jump up by 1 to 5 spaces. Should there be a further win, this will be paid and, before the next cascade, another shake will happen, and the multiplier will increase by 1 to 5 spaces again. This process will continue to happen as long that there are wins occurring on the reels. Should a lose occur, then the modifier is over.
- **Wild Stampede:** Whilst the reels are spinning, a random number of Wild symbols will overlay the apertures. Once the stampede stops and the last of the Wilds have been added, they will then come to a halt and any wins paid.
- **Bonus Stampede:** During a spin the stampeding elephants will cause Bonus scatter symbols to drop on top of the reels. Two or three Bonus symbols are added to reel as an overlay. This will trigger a bonus anticipation across all 6 reels. On the occasion that 3 Bonus scatter symbol are added as overlays, this will still cause a bonus anticipation across all 6 reels but also guarantees the Win Spins feature.
- **Elephant Gold Stampede:** Whilst the reels are spinning, the top paying symbols, (Elephant Gold), will overlay the apertures. Once the stampede stops and the last of the top paying symbols has been added, they will then come to a halt and any wins paid.
- **Mystery Stampede:** Whilst the reels are spinning, Mystery symbols will populate the apertures. Once the stampede stops and the last of the Mystery symbols has been added, the reels will then come to a halt. The Mystery symbols will then change to reveal a paying symbol of the same kind from the payable, (with the exception of Wild symbols).

### 3.2. Win Spins

- During Win Spins, bonus symbols may land in view which can award extra spins. The amount of extra Win Spins will depend on the amount of bonus symbols in view on that spin, (see values below):
  - 2 bonus symbols = 2 extra Win Spins
  - 3 bonus symbols = 4 extra Win Spins
  - 4+ bonus symbols = 6 extra Win Spins
- **Feature – Elephant Gold Win Spins:** During Win Spins, from left to right, wins are paid for 2+ of-a-kind matching top paying symbols and 3, 4, 5 or 6 of-a-kind matching symbols for all other paying symbols, (based upon the base game payable). Any winning symbols will explode and allow new symbols to cascade in from above, giving the player an opportunity to achieve further wins or bonus symbols.
- The game will award the player a number of Win Spins dependent upon the amount of bonus trigger symbols landing in view. For each and every spin which creates a win, the Win Spins counter will decrease. The counter will not decrease on any winning cascades,

(only per Win Spin). The feature will be over once all the Win Spins in the counter are exhausted. Should the player spin in a non-winning combination, then the multiplier ladder will step up one increment and award the current multiplier on the next spin. This will occur on each and every non-winning reel spin.

### **Multiplier Ladder**

Losing Spins Multiplier

0	x1
1	x2
2	x3
3	x4
4	x5
5	x6
6	x7
7	x8
8	x9
9	x10
10	x12
11	x15
12+	+ (x5)

- **Stampede:** During Win Spins, at random, a modifier to the current multiplier value may occur. If it triggers, elephants will stampede and the screen will shake. The multiplier ladder will then jump up by 2 to 5 spaces. This will change the current multiplier value to a new one, ready for the next win. Further non-winning spins will still increment the multiplier value as usual.
- All Win Spins wins will be relative to the current total bet and the base game payable.

### **4.Buttons**

- Pressing the 'settings' button, on the right-hand side of the base game screen, will open the payable information. The player can press the left and right arrow buttons to access the in-game information. Pressing the 'X' button will return the player to the main game interface.
- + and - buttons on 'Total Stake' adjust the player's Total Stake on each spin.

### **5.Paytable**

- All-Ways means there are theoretically 4,096 ways to win.
- All wins will pay from left to right only.
- All winning combinations are added together.
- Adjustment of the stake will dynamically alter the awards in the payable.