Blue Wizard™

5-reel 30-line game

The objective of the **Blue Wizard™** is to obtain winning symbol combinations by spinning the reels.

To play the game:

- The number of active paylines is permanently set at 30.
- The total bet is equal to 10x coin value.
- On the entry screen, press the **START** button to start the game.
- Press the **+** and **-** buttons to select a total bet.
- Press the **SPIN** button to spin the reels with the current bet and press the button again during a spin to stop the reels.
- The minimum bet in this game is $0.10 and the maximum bet in this game is $500.00.
- Line wins can form on any payline and must appear on adjacent reels, from left to right, starting from the leftmost reel. Line wins are multiplied by your coin value.
- **Scatter** wins can form from symbols in **any** position. **Scatter** wins are multiplied by your total bet.
- On a given payline, only the highest winning combination pays while simultaneous winnings on different paylines are accumulated.
- In the case of a winning spin, the **WIN** field displays the accumulated line and scatter winnings.
- Wins are calculated according to the paytable.
- Line wins will equal your coin value multiplied by the corresponding value according to the paytable.
- Scatter wins will equal your total bet multiplied by the corresponding value according to the paytable.
- For information on paylines, press **i** and scroll to **Winning Bet Lines**.
- Press **TURBO** to enable/disable some of the win animations and sounds, making the reels spin faster or at normal speed.

Autoplay:

- The reels spin automatically in autoplay.
- To display the list of options, press **AUTOPLAY**, and then select the number of spins to be played automatically.
- During autoplay, the number of remaining spins is displayed.
- Autoplay ends when:
    - The reels have spun the number of times specified.
    - You do not have sufficient funds for the next spin.
    - A feature has been triggered.
- You can end autoplay by pressing **STOP**.

Paytable:

- To open the paytable, press **i.**
- To navigate the paytable, use the scroll bar.
- To close the paytable and return to the game, press the **back arrow** button.

Paylines:

- Active paylines are represented by symbol frames that appear over symbol positions on each reel as illustrated in the paytable.
- Line wins can only form on active paylines.
- Winning line combinations must start from the leftmost reel, and the same symbol has to be on every consecutive reel.
- There is a difference between the coin value and the total bet. The coin value is equal to your total bet divided by 10. Line win payouts are equal to the value shown in the paytable multiplied by the coin value. The total bet shows how much is being bet in total on a single spin.

Wild symbol:

- The **Wild** symbol is the **Wizard.** The **Wild** symbol can stand for any other symbol, except the **Scatter** symbol and the **Crystal Ball** symbol, to make the best possible winning combination.

Scatter Symbol:

- The **Scatter** symbol is the **Castle.** 3 or more **Scatter** symbols in any positions trigger the **Free Games Feature**.
- Only the highest **Scatter** win pays.

Fire Blaze Respin Feature:

- The **Crystal Ball** is the **Bonus** symbol in the game. When 6 or more **Crystal Ball** symbols land simultaneously anywhere on the reels, the **Fire Blaze Respin Feature** is triggered.
- Each **Crystal Ball** symbol that landed during the spin that triggered the feature, and that lands during the respins, will have either a cash prize or a Star icon.
- Any **Crystal Ball** symbols that triggered the feature, and the prizes that appeared on them, are held in position during the feature.
- 3 respins are awarded. Each unheld symbol position will spin independently.
- After each respin, if there is one or more new **Crystal Ball** symbol, it will be held, and the number of respins remaining will be reset to 3.
- The GRAND (GRAND prize value = total bet x 2000) prize is awarded during the feature when all symbol positions are filled with **Crystal Ball** symbols.
- All **Crystal Ball** prizes shown on screen are paid when the GRAND prize is won, or when all 3 respins have been used. The feature will then be complete.

- Any held Star icon will transform to award the MAJOR (MAJOR prize value = total bet x 500), MINOR (MINOR prize value = total bet x 100) or MINI (MINI prize value = total bet x 20) prize. These prizes can be won multiple times in each **Fire Blaze Respin Feature** session.

Free Games Feature:

- When 3 or more **Scatter** symbols land simultaneously anywhere on the reels, the **Free Games Feature** is triggered.
- 6 free games are awarded.
- During each free game, all **Wild** symbols that appear on reel 3 have a multiplier attached. Possible multiplier values are 2, 4, 8 or 16. Any line win that includes a **Wild** with a multiplier, will pay the normal win multiplied by the multiplier.
- During free games, when 6 or more **Crystal Ball** symbols land simultaneously anywhere on the reels, the **Fire Blaze Respin Feature** is triggered.
- During free games, **Crystal Ball** symbols on the reel 3 will have higher prize values, on average, than other **Crystal Ball** symbols.
- The free games are played with the same bet that was placed on the spin that triggered them.
- During the free games, any 3 or more **Scatter** symbols landing simultaneously anywhere on the reels, will award 6 additional free games.

Return to Player:

- The theoretical percentage return to player (RTP) is 93.69%.

Note on disconnections:

- If you are disconnected from the Internet during:
  - A spin, the spin will be automatically completed, and any winnings will be added to your balance.
  - A bonus feature or the triggering spin, you will be automatically directed to the feature after you reconnect.
  - Autoplay, the spin will be automatically completed, but further spins will not automatically commence.
- To see the outcome of your previous round after you log back into the portal, press the game history icon on the bottom toolbar.
- Unresolved bets placed become void after 30 days.

Malfunction voids all pays and plays.

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