

Red Fortune™

BASIC GAME RULES

Minimum bet is 30 credits. All pays are on selected lines only from the left most reel to the right on adjacent reels except scatters. Highest win only on each lit line. Only highest scatter win pays. Wins on different lit lines are added. Scatter wins are added to line wins. All wins are shown in currency. Line wins are multiplied by credits wagered per line. Scatter wins are multiplied by the lines played times the bet per line. Malfunction voids all pays and plays. A player cannot influence the result of a game by stopping the reel spins. Player is responsible for ensuring correct credits are registered before play. The game display does not indicate how close you were to winning, and cannot necessarily be used to determine your chances of winning or losing if you continue to play.

MARK appears on reels 3, 4 & 5 only and substitutes for INGOT, ACCESSORY, ORANGE, PEACH, BAMBOO, A, K, Q, J, 10 and 9.

ACTION STACKED SYMBOLSTM

Reels 1 and 2 contains a number of adjacent positions that are randomly replaced with one of the following symbols: INGOT, ACCESSORY, ORANGE, PEACH, BAMBOO, A, K, Q, J, 10 and 9 before the reel spin is initiated. All replacement positions are filled with the same symbol.

FEATURE GAME RULES

Any 3, 4 or 5 BALL trigger 8, 12 or 25 free games respectively. Any 2, 3, 4 or 5 BALL award additional 5, 8, 12 or 25 free games respectively during the free games. All MARK change to MARK2X or

MARK3X if MARK substitutes in a win during the free games. MARK2X and MARK3X substitute for INGOT, ACCESSORY, ORANGE, PEACH, BAMBOO, A, K, Q, J, 10 and 9. If each MARK2X or MARK3X substitutes in a win, they will multiply the pay 2X or 3X respectively. Credits bet and lines played are the same as the game that triggered the feature.

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