Jingle Spin[™] Touch Game Rules

- Jingle Spin[™] Touch is a 5-reel, 3-row, 20 bet line video slot featuring Wild substitutions, Free Spins, and 4 different feature baubles a Spreading Wild Bauble, Free Spins Bauble, Coin Win Bauble, and a Surprise Bauble.
- The game is played with 20 bet lines (fixed) and different bet values.
- **COINS** displays the number of coins the player has available to wager.
- Winning combinations and payouts are made according to the Paytable.
- Bet level is the number of coins bet per bet line. Note: available only in case of multiple bet levels.
- A bet line win in coins is equal to the value shown on the **PAYTABLE** multiplied by the bet level.
- A bet line win in currency is equal to the win in coins multiplied by the coin value.
- Only the highest win per bet line is paid.
- Bet line wins pay if in succession from the leftmost reel to the rightmost reel.
- Simultaneous wins on different bet lines are added.
- All coin wins apply to bet line wins and Coin Win Baubles only.
- Simultaneous wins on more than one feature bauble are added together.
- **Note**: The following functions might not be offered by all operators: Autoplay, Quick Spin, Quick Stop.

Christmas Bauble Wheel and Helping Dwarves

- The game features a Christmas bauble wheel loaded with different feature baubles: a Spreading Wild Bauble, Free Spins Bauble, a Coin Win Bauble, and a Surprise Bauble.
- The feature contained in the bauble held by the helping dwarves above the reels is activated when a Wild symbol appears randomly on the reel below.
- Spreading Wild Baubles turn all adjacent and diagonal symbols into additional Wild symbols. The additional Wild symbols from the Spreading Wild do not activate any feature baubles held by the helping dwarves above them.
- Free Spins Baubles activate the number of Free Spins displayed on the bauble.
- Coin Win Baubles add coin wins to the total bet line win.
- Wins with Coin Win Baubles are equal to the value displayed on the bauble.
- The Surprise Bauble contains one of the feature baubles.
- The Christmas bauble wheel is located to the right of the reels in landscape mode and below them in portrait mode; the helping dwarves are located directly above the reels.
- Helping dwarves' hands are empty at the start of the game.
- Each spin can deliver a random feature bauble from the bauble wheel into the hands of helping dwarves above the rightmost reel.
- Subsequent spins at the same bet level and coin value move the bauble from one helping dwarf to another one reel to the left per spin.
- If the current bet is raised and you tap spin, all baubles held by the helping dwarves will be removed.
- A maximum of 5 baubles can by held by the helping dwarves at the same time (one bauble per helping dwarf).

Wild and Spreading Wild

- Wild symbols can appear on any reel and substitute for all symbols in the main game and in Free Spins.
- Wild symbol and Spreading Wild symbols substitute for the highest possible winning combination on a bet line according to the **PAYTABLE**.
- In the main game and in Free Spins, Spreading Wilds are activated when the Spreading Wild Bauble drops onto a regular Wild symbol appearing on the reel and substitute for all symbols except for regular Wild symbols.
- The Spreading Wild symbol turns all adjacent and diagonal symbols into additional Wild symbols.



Free Spins

- Free Spin Baubles held by the helping dwarves directly above a Wild symbol activate Free Spins. The number of Free Spins won is a random amount and is displayed on the bauble according to the **PAYTABLE**.
- At the start of Free Spins, the Christmas bauble wheel will deliver 4 baubles into the hands of helping dwarves. A fifth bauble is added after the reels have stopped spinning.
- The next spin and each subsequent spin places a new bauble in the hands of the rightmost helping dwarf, so baubles are always being passed.
- Free Spins are played at the same bet level and coin value as the round that activated Free Spins.
- Free Spin wins are added to any bet line wins.
- Additional Free Spins are activated when the Free Spins Bauble held by a helping dwarf is directly collected by a Wild symbol appearing below the Free Spins Bauble, during a Free Spins mode. The Wild symbol appears randomly on the reels.
- Additional Free Spins won are automatically added to the current Free Spins.
- The **TOTAL WIN** field includes any wins from the main game added to any wins from Free Spins.
- At the end of Free Spins, the game returns to the round that activated Free Spins. The helping dwarves revert back to the state they had when Free Spins was activated.

Main Game				
	Spin Button			
6	Tap to start playing at the current bet lines, bet level and coin value.			
S	In landscape mode, touch the game area to hide the Spin button.			
	Quick Stop: Tap the game area during a spin to stop the reels.			
	Menu			
	Tap to access the game settings and game information.			
	Sound			
9	Tap to turn Sound on or off without going to the settings menu.			
Quick settings menu				
0	Tap the plus sign to access the Quick settings menu.			
	Autoplay			
	Tap to turn Autoplay on or off without going to the settings menu. Sets 50 rounds by default.			
	Quick Spin			
42	Tap to turn Quick spin on or off without going to the settings menu.			
	Exit			
	Tap to leave the game.			
Game Settings and Game Information				
Sound Settings				
- (\$)	• Game Sounds: Tap the switch to turn sounds on or off.			
Spin Settings				
CP	 Autoplay: Drag or tap the slider to enable autoplay to set the autoplay options and the number of rounds. Autoplay plays the game for the selected number of spins. If cash decreases by. Stops Autoplay if cash decreases by the amount you specify. If single win exceeds. Stops Autoplay when the amount you win exceeds or equals the amount you specify. If cash increases by. Stops Autoplay if cash increases by the amount you specify. Stops Tree Spins is won. Stops Autoplay if Free Spins are won before the set 			

	number of autoplay rounds.		
	Note: If you are disconnected while playing, all Autoplay settings will return to default when you reload the game.		
	Note: Some autoplay options are mandatory for some jurisdictions.		
	 Quick spin: Tap the switch to turn Quick spin on or off. Left Hand Mode: Tap to turn the left-hand mode on or off. Raise bet screen: Turns the raise bet warning message on or off. 		
Bet Settings			
Ŀ	 Bet in cash: Shows your bet amount in selected currency. Bet in coins: Shows your bet amount in coins. Bet level: Drag or tap the slider to select the number of coins to bet per bet line. Coin value: Drag or tap the slider to select the coin value. 		
:=X	Paytable		
6	Tap to view winning combinations and payouts.		
2	Game Rules		
6	Tap to view the game rules.		
	Game History		
S	Tap to view your latest game history.		
	The game history is available only when playing for money.		
Ĵ	Back		
	Tap to go back to the main game.		
Autoplay and Quick Spin			
	Autoplay		
2	Tap to start Autoplay. The number of spins selected is displayed on the button.		
	Stop Autoplay		
	Tap to stop Autoplay. The number of spins remaining is displayed on the button.		
6	Quick Spin		
S	Tap to start Quick spin.		

Note: Some operators may not offer all of the listed game settings.

Return to Player

• The theoretical return to player for this game is 96.48%

Additional Information

- The following game features and settings may be subject to the terms and conditions of the Operator's website. For more information, refer to the Operator's website:
 - The procedures used to manage unfinished game rounds.
 - The time after which inactive game sessions automatically end.
- In the event of malfunction of the gaming hardware/software, all affected game bets are rendered void and all affected bets are refunded.

Translations of Game Terminology

Note: The following table is only applicable if you are playing in a language other than English.

English Term	Translated Term
Free Spins	Free Spins
Wild	Wild
Spreading Wild	Spreading Wild

Game rules generated: