

IMMORTAL RICHES BOUNTY OF BLOOD CLASSIC

PAYTABLE

1. WILD

Wild substitutes for all symbols, except scatters.

2. SCATTER

- Scatter symbols pay in any position.
- Scatters do not appear during the re-spin feature.

3. SPREADING WILD RE-SPIN FEATURE

- During the basegame there is a chance to trigger the spreading wild feature when there is at least 1 wild (vampire) and 1 high value symbol (slayer) in view.
- If re-spins are triggered all wilds and converted wilds in view remain held in their position for the remaining re-spins.
- If a new vampire appears from a re-spin each slayer landing on that spin has a chance to turn into a wild vampire.
- Re-spins will continue until no new wild lands on the reels.
- For each re-spin wins are paid after the evaluation of the symbols turned wild.
- The re-spins are played on the same bet that triggered the re-spins.

4. IMMORTAL RICHES FREE SPINS

- 3 or more scatters appearing anywhere on the reels trigger the free spins feature.
- There are 4 different free spins modes available, in which 1 of the 4 slayers can be chosen to be played.
- 10, 12, 15, 20, 25, or 30 free spins are then awarded randomly by a fortune wheel.

- Free spins are played on the same bet that triggered the free spins feature.
- The slayer selected during the free spins selection will appear as an expanded wild in it's respective mode.
- Each free spins mode begins with an expanded wild slayer on reel 1, and expanded wild vampire on reel 5.
- For each free spin, if there is a win (including a scatter win), the expanded wild slayer will move one reel to the right for the next free spin.
- For each free spin, if there is no win, the expanded wild vampire will move one reel to the left for the next free spin.
- Once the expanded wild slayer and expanded wild vampire are on adjacent reels, they will push each other 1 position left or right each time consecutive spin results in either win or lose.
- When the expanded wild slayer gets to reel 5 (and the expanded wild vampire is 'forced to surrender'), the expanded wild slayer becomes a mega wild stack for the remaining free spins.
- After this, the expanded wild vampire does not appear anymore for the remaining free spins.

4.1. FOR THE REMAINING FREE SPINS:

- If the mega wild is on reel 5 it will move one reel to the left for the next free spin.
- If the mega wild is on reel 1 it will move one reel to the right for the next free spin.
- If the mega wild is on reel 2, 3 or 4, it will randomly move either one reel to the left or one reel to the right for the next free spin.
- All wins made with the mega wild stack are multiplied by 5.
- Free spins feature cannot be retriggered.

4.2. YURIKO FREE SPINS

- 2 or more scatters appearing during the free spins add the number of free spins that were initially awarded.
- Yuriko free spins can be retriggered up to 5 times.

4.3. HILDA FREE SPINS

- All line wins pay left to right and right to left starting from leftmost and rightmost reel respectively.
- 5 of a kind wins are paid twice.
- Scatter does not appear during this feature.

4.4. VALENTINA FREE SPINS

- All wins are multiplied by 2, 3, 5, 8 or 10. the multiplier is chosen randomly on each spin.
- Scatter does not appear during this feature.

4.5. BEATRIX FREE SPINS

- Only wild and high value symbols (slayers) appear on the reels.
- Scatter does not appear during this feature.

5. GAME RULES

- Play 20 fixed lines with minimum bet of 20 credits.
- Total bet is the coin value multiplied by 20 credits.
- Payline and scatter wins are multiplied by coin value.
- All wins start from leftmost reel and pay from left to right on adjacent reels, except scatter wins and except in the hilda free spins mode.
- Scatters that land behind a held wild do not contribute in a win.
- Only highest win paid on a payline.
- All wins occur on all paylines.
- Wins on different paylines are added.
- Free spin wins are added to payline wins.
- The return to player of the game is 95.10%.
- Malfunction voids all pays and plays.