

RTP 96.5%

VOLATILITY: 13.0

## GAME RULES

- Malfunction voids all pays and play
- Select Bet
- Click the Spin button to spin the reel.
- This game is played at 243 ways.
- All 5 reels are always in play.
- Ways wins contain one symbol from each adjacent reel, beginning with the leftmost reel.
- The same symbol, or its substitute, in a different position on the same reel pays that ways win again.
- Only the highest win is paid for each ways symbol combination.
- Ways wins are multiplied by the bet multiplier.
- Scatter symbols award in any position on the reels.
- During the base game, Wild Symbols 1, 2, and 3 are wild and substitute for all symbols except Free Games Bonus symbol.
- Wild Symbols 1, 2, and 3 appear only on reels 2, 3, and 4.
- During the base game, Wild Symbols 1, 2, and 3 appearing in any position on the reels awards a 3x, 4x, or 5x multiplier value.
- If more than one Wild Symbol 1, Wild Symbol 2, or Wild Symbol 3 appears, the sum of the multiplier values is awarded.

## FREE GAMES BONUS

- During the base game, 3 Free Games Bonus symbols starts the Bonus Select.
- The Bonus Select features 3 options:
  - 1 – 3 Free Games Awarded with 9x, 15x, and 24x available multipliers.
  - 2 – 7 Free Games Awarded with 5x, 6x, and 9x available multipliers.
  - 3 – 12 Free Games Awarded with 3x, 4x, and 5x available multipliers.
- Free Games Bonus symbol is a scatter symbol.
- The Free Games Bonus begins immediately afterwards.
- The Free Games Bonus does not award additional free games.
- The Free Games Bonus ends with 0 free games remain.
- Free Games Wild Symbols 1, 2, 3, 4, 5, 6, and 7 are wild and substitute for all symbols
- Free Games Wild Symbols 1, 2, 3, 4, 5, 6, and 7 appear only on reels 2, 3, and 4.
- During the Free Games Bonus, Free Games Wild Symbols 1, 2, 3, 4, 5, 6, or 7 appearing in any position on the reels awards x3, x4, x5, x6, x9, x15, or x24 multiplier value.
- If more than one Free Games Wild Symbol 1, 2, 3, 4, 5, 6 or 7 appears, the sum of the multiplier values is awarded.