SPECIAL SYMBOLS AND FEATURES

BANDITS

Scatter symbols with listed rewards. They only pay when a Sheriff or Bounty Hunter lands on the same spin. Multiple Bandits may land on the same spin. They hold stake multiplier rewards displayed with monetary values.

Bandit 1 - holds a prize of between 1x and 3x the stake.

Bandit 2 - holds a prize of between 4x and 10x the stake.

Bandit 3 - holds a prize of between 11x and 20x the stake.

Bandit 4 - holds a prize of between 21x and 35x the stake.

Bandit 5 - holds a prize of between 36x and 50x the stake.

All bandits are displayed on the Max Bounty page of the Pays menu with their corresponding maximum bounty.

SHERIFF

Non-paying scatter symbol that may appear on any reel except the middle reel and activates all currently visible Bandits on the slot to award their combined prizes. Only one Sheriff can appear at any time.

BOUNTY HUNTER

Non-paying 1x2 sized scatter symbol that appears only in the middle reel and locks all Bandits on the reels for a Respin feature with only Bandits and the Golden Coin landing on the reels. If new Bandits or a Golden Coin appear in the Respin it will activate again. When no new Bandits or Golden Coins have landed, the combined prize of all Bandits is awarded to the player. Only one Bounty Hunter may appear at any time.

GOLDEN COIN

Scatter symbol that appears only in the Respin feature. When this symbol lands, it increases the prize of all currently visible bandits on the reels.

The bonus multipliers given by the Golden Coin symbol to the Bandit scatters are as follows:

Bandit 1 (x4) gets an additional x1 for every gold coin

Bandit 2 (x8) gets an additional x2 for every gold coin

Bandit 3 (x10) gets an additional x3 for every gold coin

Bandit 4 (x15) gets an additional x4 for every gold coin

Bandit 5 (x20) gets an additional x5 for every gold coin

Golden Coin scatters may increase the value of Bandit scatter multipliers, up to a maximum of 100x stake.

HOW TO PLAY BOUNTY RAID

Total Stake

The Total Stake is the total of stakes per line. You can adjust it at any time, using the + or – buttons.

Spin the Reels

If you are playing on desktop, click the Spin button or press the spacebar to spin.

Speed up each reel spin by pressing spacebar again, or by clicking on the reels. For TURBO SPIN, hold down the spacebar or the Spin button.

Autoplay

Press the AUTO button to commence automatic play of the game at the currently selected stake. Select how many spins to play via the Total Spins Dropdown menu.

More Autoplay settings

Select the loss limit: The Autoplay will stop at the last spin before the loss limit is reached. The Autoplay loss limit should be higher than your stake.

Expand the AUTOPLAY dialog by choosing MORE AUTOPLAY SETTINGS. Here you can select additional criteria for the AUTOPLAY stop including - Stop if single win exceeds certain amount; Stop on Bonus Feature.

Gamble Wheel

After a spin which results in a win of more than 0.10 GBP, the "Gamble" button is activated and the player may enter the Gamble game for a chance to increase their win.

The Gamble Wheel offers the player true odds and always plays 100% randomly with 100% RTP. The player can configure the Gamble using the following options:

Pressing the plus button increases the potential win on the ladder and recalculates the wheel's chances. Pressing the minus button decreases the potential win. The green section of the wheel displays the exact chance of winning. The red section displays the exact chance of losing. If the player commits to pressing the Gamble button, the pointer within the wheel will spin. If the pointer lands in the green area, the player wins the highlighted prize which they chose in advance. If the pointer lands on the red area the Gamble is over and the player returns to the slot game.

The player doesn't have to collect the winnings manually. They are auto-collected after every Gamble round. Press the "Collect" button to collect your winnings and return to the slot game.

If the Gamble feature is closed, the player cannot return to the feature unless they win another round in the slot game. The Gamble feature is disabled during auto-play. Jackpot winnings cannot be gambled.

General types of games

Check the pays menu in the game paytable if you are not sure of the game type.

The values related to each symbol, shown either on the slot scene or on the dedicated Symbol Wins pages of the Pays menu, represent stake multipliers and not credits.

Winning combinations and payouts are made according to the Paytable.

If you are playing a Lines game, the prize value from one payline is equal to the total stake multiplied by the symbol multiplier advertised in the Paytable. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same payline, the largest win is paid. Each individual payline can pay only once per spin.

If you are playing a Ways or a Cluster game, the prize value from one way or winning cluster is equal to the payout advertised in the paytable. Where multiple wins occur on multiple ways or clusters, the total win values are summed. If more than one win occurs on the same way or cluster, the largest win is paid. If more than one win occurs on the same way or cluster, the largest win is paid.

If there is a Scatter Symbol in the game, all wins will be paid in addition to any other symbol wins occurring on the same spin.

If you are playing a Scatter Pays game only the highest winning combination is paid per symbol.

Please be aware that each account allows only a single game to be played at any one time. Therefore, a game should not be played on more than one device, or multiple games on the same device simultaneously. Doing so may lead to various errors.

In case of an incomplete game round due to connection loss where the result has not yet occurred, the game will generate an outcome for the round, which will be shown upon restoring of connection and the result will be visible in the Game History after refreshing the game.

In case of an incomplete game round due to connection loss where the result has occurred, but the player could not be informed of this fact, the game will inform the player of the outcome upon refreshing of the game and the result will be visible in the Game History.

For the best gaming experience, use of the latest version of software is recommended.

Malfunction voids all pays and plays.

RTP ≈ XX.XX%

The calculated max multiplier of the game is 1022.

Minimum stake: £0.10

Maximum stake: £XX