

## SPECIAL SYMBOLS AND FEATURES

### MEGAWAYS™

The number of possible win ways varies per spin according to the total number of individual symbols which land on the reels, with a maximum potential of 117,649 MegaWays™ to win!

### CHAIN REACTION

Symbols forming wins disappear, making way for new symbols to drop in that may form new wins.

### WILD REELS & EYE OF HORUS SCATTER

Each of the middle reels has 4 lights above it. Landing an Eye of Horus scatter on a certain reel activates one of the lights above the same reel. When all 4 lights of a reel are lit up, that same reel is covered with a SUPER WILD.

The SUPER WILD stays locked until all 4 lights above the reel deactivate. The lights deactivate one by one each time the SUPER WILD participates in a win way and they also deactivate after a spin has been made.

The middle 2 reels begin with their first 2 lights already activated but after spawning a Super Wild on those reels the lights still gradually deactivate until all 4 are out as described above.

### SUPER WILD

The SUPER WILD appears on a reel only after activating all lights above the same reel. The SUPER WILD covers an entire reel and has a ways multiplier of between x2 and x7. The WAYS MULTIPLIER represents how many symbols the SUPER WILD is being counted as in the ways calculation.

WILDS substitute for all paying symbols and count as the symbol which forms the longest winning combination on a single win way.

### FREE SPINS

Landing 3 FREE SPINS scatters anywhere triggers FREE SPINS. At the start of the bonus round you must choose 1 of 3 bonus round variations:

12 FREE SPINS with 1 SUPER WILD

8 FREE SPINS with 2 SUPER WILDS

3 FREE SPINS with 3 SUPER WILDS

Pressing on your chosen variation starts the bonus round and the respective modifiers are applied to it.

During FREE SPINS the chosen number of SUPER WILDS are always present on the slot, but they move at random between the middle 4 reels. A SUPER WILD may also stay in the same position between spins. At the start of a spin all SUPER WILDS on the reels receive a new random WAYS MULTIPLIER between 2x and 7x.

When participating in a win the SUPER WILDS are destroyed but are spawned again at the start of the next spin.

FREE SPINS scatters do not land during the bonus round and no retriggers are possible.

The FREE SPINS bonus round starts with a x1 WIN MULTIPLIER and each win increases it by +1 up to a maximum of x15. The multiplier is applied to all wins during the bonus round. The WIN MULTIPLIER resets at the end of FREE SPINS.

Upon exiting the bonus round you continue from the same progress level you achieved before entering the bonus round.

#### BONUS AUTO-COMPLETE

This game has no best strategy. If the player loses connection to the game, closes the game or restarts the game before making a choice when FREE SPINS are triggered, the bonus will auto-complete by choosing one of the FREE SPINS variations at random.

#### HOW TO PLAY EGYPT MEGAWAYS-™

##### Game Progress

Any progress features in the game, including symbols locked onto the reels which affect subsequent spins, are saved for your game at the stake level you are playing at.

You can have different progress levels at different stakes on the same game, and move between them by changing the stake.

If you are awarded free spins from a promotional campaign any progress in the main game including any locked symbols, will be saved and be available to continue playing at the same stake once the free spins have been completed.

Please note that this stateful game saves its state forever.

##### Total Stake

The Total Stake is the total of stakes per line. You can adjust it at any time, using the + or – buttons.

##### Spin the Reels

If you are playing on desktop, click the Spin button or press the spacebar to spin.

Speed up each reel spin by pressing spacebar again, or by clicking on the reels. For TURBO SPIN, hold down the spacebar or the Spin button.

##### Autoplay

Press the AUTO button to commence automatic play of the game at the currently selected stake. Select how many spins to play via the Total Spins Dropdown menu.

More Autoplay settings

Select the loss limit: The Autoplay will stop at the last spin before the loss limit is reached. The Autoplay loss limit should be higher than your stake.

Expand the AUTOPLAY dialog by choosing MORE AUTOPLAY SETTINGS. Here you can select additional criteria for the AUTOPLAY stop including - Stop if single win exceeds certain amount; Stop on Bonus Feature.

#### Gamble Wheel

After a spin which results in a win of more than 0.10 GBP, the "Gamble" button is activated and the player may enter the Gamble game for a chance to increase their win.

The Gamble Wheel offers the player true odds and always plays 100% randomly with 100% RTP. The player can configure the Gamble using the following options:

Pressing the plus button increases the potential win on the ladder and recalculates the wheel's chances. Pressing the minus button decreases the potential win. The green section of the wheel displays the exact chance of winning. The red section displays the exact chance of losing. If the player commits to pressing the Gamble button, the pointer within the wheel will spin. If the pointer lands in the green area, the player wins the highlighted prize which they chose in advance. If the pointer lands on the red area the Gamble is over and the player returns to the slot game.

The player doesn't have to collect the winnings manually. They are auto-collected after every Gamble round. Press the "Collect" button to collect your winnings and return to the slot game. If the Gamble feature is closed, the player cannot return to the feature unless they win another round in the slot game. The Gamble feature is disabled during auto-play. Jackpot winnings cannot be gambled.

#### General types of games

Check the pays menu in the game paytable if you are not sure of the game type.

The values related to each symbol, shown either on the slot scene or on the dedicated Symbol Wins pages of the Pays menu, represent stake multipliers and not credits.

The prize value from one payline is equal to the total stake divided by the number of paylines, multiplied by the symbol multiplier advertised in the paytable. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same payline, the largest win is paid. Each individual payline can pay only once per spin.

Example: Total stake is 2. Total paylines are 20. Symbol multiplier for length of 5 is 300. The win for 1 payline with this symbol and length would be calculated as such:  $2 / 20 * 300 = 30$ .

The prize value from one payline in a Multiline game is equal to the stake multiplied by the symbol multiplier advertised in the paytable. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same payline, the largest win is paid.

Example: Stake is 2. Symbol multiplier for length of 5 is 20. The win for 1 payline with this symbol and length would be calculated as such:  $2 * 20 = 40$ .

The prize value from one way or cluster in a Ways or Winning Clusters game is equal to the stake multiplied by the symbol multiplier advertised in the payable. Where multiple wins occur on multiple ways or clusters, the total win values are summed.

Example: Total stake = 2. Symbol win multiplier = 2. Win =  $2 \times 2 = 4$ .

If there is a Scatter Symbol in the game, all wins will be paid in addition to any other symbol wins occurring on the same spin.

If you are playing a Scatter Pays game only the highest winning combination is paid per symbol.

Please be aware that each account allows only a single game to be played at any one time. Therefore, a game should not be played on more than one device, or multiple games on the same device simultaneously. Doing so may lead to various errors.

In case of an incomplete game round due to connection loss where the result has not yet occurred, the game will generate an outcome for the round, which will be shown upon restoring of connection and the result will be visible in the Game History after refreshing the game.

In case of an incomplete game round due to connection loss where the result has occurred, but the player could not be informed of this fact, the game will inform the player of the outcome upon refreshing of the game and the result will be visible in the Game History.

For the best gaming experience, use of the latest version of software is recommended.

Malfunction voids all pays and plays.

RTP  $\approx$  XX.XX%

The calculated max multiplier of the game is 34104.

Minimum stake: £0.10

Maximum stake: £XX