

## 1. Introduction

Rosella's Mystical Spins is a 5x3 slot with 20 winlines that has 3 Free Spins features and 6 Mystical Modifiers that are triggered from the base game.

This is a 'Party Pots' game and is connected to the CORE JACKPOT BONUS (CJB) and 7% of the total RTP is allocated to the CJB.

## 2. How to Play

- Set your stake: At the left of the screen, the player can choose their stake by pressing the + and - buttons. The stake will be shown in the Total Stake meter.
- Each press of PLAY will action each reel to spin to a random position. Wins are paid for matching 3, 4 or 5 of-a-kind symbols on winlines .
- Line wins pay left to right. All line win symbols must appear on a played line and on consecutive reels, beginning from the leftmost reel.
- All wins shown on different winlines will be shown and paid to the player.
- Wild symbols: The Wild symbol can substitute for ALL other symbols EXCEPT the scatter symbols. Using Wild symbols to complete a line does not incur any extra multiplier, unless stated as a multiplier, other than the win for the symbol(s) they substitute. Only the highest paying win on each line will be counted.
- Above the reels are 3 display meters which show progressive Free Spins. These 3 Free Spins bonuses that are available via a trigger mechanic are:

1) LUNAR SPINS 2) SOLAR SPINS 3) STELLAR SPINS

## 3. Game Features

### 3.1 Base Game Modifiers

During the base game, on EVERY spin at random, the base reels may spin longer than usual and one of the following modifiers below may execute. During the game, beside the reels, Rosella may alter and modify a spin with one of six base game modifiers.

- **Super Spin:** One spin with reel bands containing only 'Wilds' and the 4 top paying symbols. This modifier doesn't guarantee a win, but any wins will be paid to the player.
- **Noughts and Crosses:** Player gets an overlay pattern of 'Wilds', distributed on the reels in either a nought shape or cross shape. This modifier doesn't guarantee a win, but any wins will be paid to the player.

- **Winning Wilds:** Player gets an overlay pattern of 'Wilds' that guarantee a win.
- **Win Spin Multiplier:** Player gets an overlay of 'Wilds' that guarantee a win plus a random multiplier between x3 and x20.
- **Crystal Ball:** Player gets a colossal 3x3 symbol on reels 2, 3 and 4. This modifier doesn't guarantee a win, but any wins will be paid to the player.
- **Wild Reels Respin:** 'Wild' overlays will appear, process wins and respin with 'sticky' 'Wild' reels. This modifier doesn't guarantee a win, but any wins will be paid to the player.

### 3.2 Free Spins

- During the base game, should the player get 3 scattered bonus symbols on reels 1, 3 and 5, they will trigger one of the Free Spins progressive bonus pots. The pot triggered will be defined by the dedicated reel symbol corresponding to that pot.
- If the player misses one of the 3 bonus trigger symbols on reel 5, they will be randomly awarded **one** increment to 1 of the 3 Free Spins bonus pots. These Free Spins progressive bonus pots will keep incrementing until they have been triggered by the dedicated symbols landing during a bonus scatter.
- Once one of the Free Spins progressive bonus pots has been triggered, the player enters the Free Spins bonus with that unique feature on the current stake.
- Free Spins features:
  - Scattered bonus symbols are NOT present during Free Spins features.
  - All wins will be relative to current total bet and the base game payable.

#### ***Lunar Spins (progressive Free Spins)***

**Rosella's Lunar Spins pick:** If the player triggers the Lunar Spins pot, they will go to a selection screen to choose a tarot card with 5 types of 'Wild' Free Spins mechanics:

- ***Walking Wilds*** - Any 'Wilds' randomly landing in view, remain and 'walk' from right to left, then move off screen. This event will continue with any random naturally spinning 'Wilds' landing, until the amount of Free Spins is exhausted.
- ***Magic 3*** - 3 random 'Wilds' appear on every spin in random positions. These 3 'Wilds' will be overlays and will move whilst the reels are spinning, coming to a rest on various reel symbol positions. The reels will then come to a halt and award any wins. This will repeat on the next spin until all Free Spins have been exhausted.

- **Wild Reels** - Chance of between 0 and 3 'Wild' reels on each spin. Potentially, up to 3 'Wild' reels will appear on every spin in random positions on any of the 5 reels. A 'Wild' reel completely covers the reel, turning all the symbols on that reel 'Wild'. This chance of 'Wild' reels will repeat on the next spin until all Free Spins have been exhausted.
- **Roaming Super Wild** – A super 'Wild' symbol changes position per spin. A super 'Wild' symbol will appear on every spin in a random position. This 2x2 super wild will be an overlay and will move whilst the reels are spinning, coming to a rest on various reel symbol positions. The reels will then come to a halt and award any wins. This will then repeat on the next spin until all Free Spins have been exhausted.
- **Super Wild Reel** - A super 'Wild' reel of 2x2 'Wilds' can change position per spin. During the spin, a 'sparkle' will shimmer around, covering the width of 2 reels outlining two neighbouring reels. The reels with the anticipation will then have 2x2 'Wilds' populated on them, spinning through with the other symbols. The reels will then come to a halt and any wins will be paid to the player. Again, on the next spin, the sparkle will appear in a new position and repeat the action on the next spin until all Free Spins have been exhausted. Please note: A super 'Wild' is NOT guaranteed every spin.

### **Solar Spins (progressive Free Spins)**

**Rosella's Solar Spins pick:** If the player triggers Solar Spins, they will be presented with the 'Lunar Spins' picker to get the 'Wild' mechanic, but then Rosella will give the player a 2<sup>nd</sup> picker that enhances their Free Spins event further, to include additional spins or multipliers.

The player will be shown 10 trinkets. Each of them will contain one of the following extra spins or multiplier from the table below:

Option	1	2	3	4	5	6	7	8	9	10
+ Free Spins	3	4	5	6	8	10				
Multiplier							x2	x3	x4	x5

The player will pick and be randomly awarded one of the enhancements in table above which will be added to the Free Spins mechanic.

### **Stellar Spins (progressive Free Spins)**

**Rosella's Stellar Spins pick:** Triggering Stellar Spins takes the player through both picker options from Lunar and Solar Spins, followed by a final Rosella crystal ball picker:

- **Double Delight** - Feature payout is doubled. At the end of the feature, the Total Win from Free Spins is doubled.
- **Repeat** - At the end of the Free Spins, the player will be presented with a choice of either:
  - **Guaranteed Repeat** - After the initial set of Free Spins, the player collects their winnings and repeats the same combination of Free Spins. This feature will then payout and the final win will be added to the original Free Spins result.
  - **Repeat Chance** - After the initial set of Free Spins, the player collects their winnings and has a 50/50 chance to repeat the same combination of Free Spins. This will occur after each round of free spins until the player loses the 'Repeat Chance'. All winnings of all Free Spins will then be paid to the player. The 50/50 chance is represented by a gamble wheel.
- **Mega Spin** - A guaranteed winning spin at the end of Free Spins. The reels contain only 'Wilds' and the top 3 paying symbols. The winnings from this win spin will be added to the Free Spins total win at the end of the feature.
- **Cash Top-Up** - A random cash top up of either X20, X25, X30, X35, X40, X50, X60, X75, X80 or X100 of player stake will be added to the player's winnings. The winnings will be added to the Free Spins total win at the end of the feature.

#### 4. Core Jackpots Bonus

#### 5. Buttons

- Pressing the 'settings' button, on the right-hand side of the base game screen, will open the payable information. The player can press the left and right arrow buttons to access the in-game information. Pressing the 'X' button will return the player to the main game interface.
- + and - buttons on 'Total Stake' adjust the player's Total Stake on each spin.

#### 6. Paytable

- Only the highest win per bet line is paid.
- Line wins will pay from left to right only.

- Adjustment of the stake will dynamically alter the awards in the payable.

## **7. Game Recovery**

- In the event of a game in real play being interrupted, (i.e. started but not completed due to connectivity issues or accidentally closing the browser, etc.), depending on the previous state of the game, it will either resume from the point of the last spin or display the outcome of the game already in play.
- Any winnings will be correctly credited to the player account and will be exact according to the result prior to the game being interrupted.
- All results are predetermined.

## **8. General Information**

- This game has a theoretical Return to Player (RTP) 96.99%. Inclusive of the Core Jackpot 'Party Pots' bonus.
- Any payout which gives out fractional payments will be truncated to two decimal places.
- Exclusive of the 'Party Pots' jackpots, the maximum payout of one spin in this game is 250,000.00.
- All currencies are expressed in GBP. The amounts stated will apply in the user's own currency.
- System malfunction voids all pays and all plays.
- Due to high production values of this game, lower-tier hardware may run into compatibility issues and, in certain instances, you will not be able to play.
- System malfunction voids all pays and plays

## **9. Copyright**

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