

# Elements Touch™: The Awakening Game

## Rules

- Elements Touch™: The Awakening is a 5-column, 3-row, 20-line video slot with an Avalanche™ feature and 4 different Free Fall modes each with a different Wild.
- The game is played with 20 bet lines (fixed) and different bet values.
- The bet level is set using the **LEVEL** selector. Note: available only in case of multiple bet levels.
- The coin value is set using the **COIN VALUE** selector.
- **COINS** displays the number of coins the player has available to wager.
- **AUTOPLAY** automatically plays the game for the selected number of rounds.
- Winning combinations and payouts are made according to the Paytable.
- Bet level is the number of coins bet per bet line.
- A bet line win in coins is equal to the value shown on the **PAYTABLE** multiplied by the bet level.
- A bet line win in currency is equal to the win in coins multiplied by the coin value.
- Only the highest win per bet line is paid.
- Bet line wins pay if in succession from the leftmost column to the rightmost column.
- Simultaneous wins on different bet lines are added.
- All coin wins pay on bet lines only.
- **Note:** The following functions might not be offered by all operators: Autoplay, Quick Spin, Quick Stop.

### Avalanche™ Feature

- The symbols fall into position on the columns, instead of spinning.
- A winning bet line will start an Avalanche™.
- Symbols in winning combinations explode and disappear, leaving space for a second Avalanche™ of symbols for a chance of bigger wins.
- Free Fall modes activated by winning Avalanches start when there are no more wins and the Avalanche feature ends.
- Each new game round starts with an empty Avalanche meter.

### Avalanche Meter

- The Avalanche meter in the main game increases by one for each successive fall containing at least one bet line win up to a maximum of 4 Avalanches. The colors shown on the Avalanche meter match the leading element in the current round.
- The Avalanches continue until there are no more wins; each new game round starts with an empty Avalanche meter.

### Energy Meter

- In the main game there is an element Energy meter that displays the leading element, the section of the Energy meter with the most energy indicates which Free Falls mode is entered if Free Falls is activated.
- The Energy meter is divided into four sections, one for each element, which fills up following a winning bet line.
- During a game round, the Energy Meter fills with energy from one or more winning Elements from the winning bet line combinations. The colors shown on the Energy meter match the winning element in the current round.
- If the energy for 2 elements is equal the Free Falls mode will be chosen randomly.
- Each new game round starts with an empty Energy Meter.

## **Free Falls**

- 4 or more consecutive Avalanches in a game round appearing anywhere on the columns in the main game activate one of the Free Fall modes.
- Free Falls are played at the same bet level and coin value as the round activating Free Falls.
- There are 4 separate Free Falls modes called Fire Storm mode, Air Storm mode, Earth Storm mode, and Water Storm mode.
- Each Free Fall mode has a unique Wild symbol feature that can appear on the columns for a chance at bigger wins.
- Each Free Fall mode awards 10 Free Falls.
- At the end of Free Falls, the game returns to the round that activated Free Falls.
- At the end of Free Falls, the total win from Free Falls is added to any wins from the round that activated Free Falls.

## **Wild**

- In the main game Wild symbols can only appear on columns 2, 3, 4 and 5, and substitute for all symbols.
- All Wild symbols substitute for all symbols in the main game and in Free Falls.
- All Wild symbol substitutions in the main game and in Free Falls pay the highest possible winning combination on a bet line.

## **Fire Storm Wild**

- Fire Storm Wild symbols appear on columns 2, 3 and 4 in Fire Storm mode and can expand to include columns 1 and 5.
- Fire Storm Wild symbols can spread in any direction on the columns, transforming any two adjacent symbols into Wild symbols for a chance of bigger wins.

## **Air Storm Wild**

- 2 Air Storm Wild symbols fall randomly on the columns in the first Free Fall and remain on the columns for the entire Air Storm mode.
- After the first fall, the Wild symbols move randomly to an adjacent position on the columns for each fall or Avalanche.








- The Wild symbols spin before moving into the next position on the columns to show the direction they will move.








### Earth Storm Wild

- Earth Storm Wild symbols can only appear on columns 2, 3 and 4 in Earth Storm mode.
- Earth Storm Wild symbols remain on the columns until they have been included in one or more winning betlines, in three Avalanches, or until there are no more wins.

### Water Storm Wild

- Water Storm Wild symbols can only appear on columns 2, 3 and 4 in Water Storm mode.
- The Water Storm Wild is an Expanding Wild and expands vertically to cover the entire column transforming symbols into Wild symbols.

Main Game	
	<p><b>Spin Button</b></p> <p>Tap to start playing at the current bet lines, bet level and coin value.</p> <p>In landscape mode, touch the game area to hide the Spin button.</p>
	<p><b>Menu</b></p> <p>Tap to access the game settings and game information.</p>
	<p><b>Sound</b></p> <p>Tap to turn Sound on or off without going to the settings menu.</p>
	<p><b>Quick settings menu</b></p> <p>Tap the plus sign to access the Quick settings menu.</p>
	<p><b>Autoplay</b></p> <p>Tap to turn Autoplay on or off without going to the settings menu. Sets 50 rounds by default. (not offered by all operators).</p>
	<p><b>Exit</b></p> <p>Tap to leave the game.</p>
Game Settings and Game Information	
	<p><b>Sound Settings</b></p> <ul style="list-style-type: none"> <li>• <b>Game Sounds:</b> Tap the switch to turn sounds on or off.</li> </ul>

	<p><b>Spin Settings</b></p> <ul style="list-style-type: none"> <li>• <b>Autoplay:</b> Drag or tap the slider to enable autoplay to set the autoplay options and the number of rounds. Autoplay plays the game for the selected number of spins. <ul style="list-style-type: none"> <li>○ <b>If single win exceeds.</b> Stops Autoplay when the amount you win exceeds or equals the amount you specify.</li> <li>○ <b>If cash increases by.</b> Stops Autoplay if cash increases by the amount you specify.</li> <li>○ <b>If cash decreases by.</b> Stops Autoplay if cash decreases by the amount you specify.</li> <li>○ <b>Stop if Free Falls is won.</b> Stops Autoplay when Free Falls is won.</li> </ul> </li> </ul> <p><b>Note:</b> If you are disconnected while playing, all Autoplay settings will return to default when you reload the game.</p> <p><b>Note:</b> Some Autoplay options are mandatory for some jurisdictions.</p> <ul style="list-style-type: none"> <li>• <b>Left Hand Mode.</b> Tap to turn the left-hand mode on or off.</li> </ul>
	<p><b>Bet Settings</b></p> <ul style="list-style-type: none"> <li>• <b>Bet in cash:</b> Shows your bet amount in selected currency.</li> <li>• <b>Bet in coins:</b> Shows your bet amount in coins.</li> <li>• <b>Bet level:</b> Drag or tap the slider to select the number of coins to bet per bet line.</li> <li>• <b>Coin value:</b> Drag or tap the slider to select the coin value.</li> </ul>
	<p><b>Paytable</b></p> <p>Tap to view winning combinations and payouts.</p>
	<p><b>Game Rules</b></p> <p>Tap to view the game rules.</p>
	<p><b>Game History</b></p> <p>Tap to view your latest game history.</p> <p>The game history is available only when playing for money.</p>
	<p><b>Back</b></p> <p>Tap to go back to the main game.</p>
<p><b>Autoplay</b></p>	
	<p><b>Autoplay</b></p> <p>Tap to start Autoplay. The number of spins selected is displayed on the button.</p>



### Stop Autoplay

Tap to stop Autoplay. The number of spins remaining is displayed on the button.

- **Note:** If you are disconnected while playing, all Autoplay settings will return to default when you reload the game.
- **Note:** Some Autoplay options are mandatory for some jurisdictions.

### Return to Player

- The theoretical return to player for this game is 96.0%

### Additional Information

- The following game features and settings may be subject to the terms and conditions of the Operator's website. For more information, refer to the Operator's website:
  - The procedures used to manage unfinished game rounds.
  - The time after which inactive game sessions automatically end.
- In the event of malfunction of the gaming hardware/software, all affected game bets are rendered void and all affected bets are refunded.

### Translations of Game Terminology

- **Note:** The following table is only applicable if you are playing in a language other than English.

English Term	Translated Term
Avalanche	Avalanche
Free Falls	Free Falls
Wild	Wild
Air Storm Wild	Air Storm Wild
Fire Storm Wild	Fire Storm Wild
Water Storm Wild	Water Storm Wild
Earth Storm Wild	Earth Storm Wild
Expanding Wild	Expanding Wild

### Game rules generated: