Game Basics

Lock and Pop™ is a 5-reel, 3-row video slot with Prize symbols, Free Spins with 10 Lock and Pop Bonus features, and the Buy Feature.

The main game is played with 20 bet lines (fixed). Matching symbols in any position on three or more adjacent reels, from the leftmost reel to the rightmost reel, without gaps, result in a winning combination. Simultaneous wins on different bet lines are added, and only the highest win per bet line is paid.

A bet line win is equal to the value shown in the Paytable. Symbol payout values shown in the Paytable are dynamic and change in accordance with the selected bet value.

Wild Symbols

Wild symbols can appear anywhere on the reels in the main game. Wild symbols substitute for all symbols except for the Prize symbol. Wild symbol substitution pays the highest possible winning combination on a bet line according to the Paytable.

Prize Symbols

Prize symbols with values from 0.5 to 1000 times the bet can appear anywhere on the reels in the main game and in Free Spins.

If 6 or more Prize symbols appear anywhere on the reels in the main game, the sum of their values is added to the total win of this round.

Free Spins

6 or more Prize symbols appearing anywhere on the reels in the main game activate Free Spins after the wins are evaluated and they become Sticky Prize symbols, as they remain on the reels until the end of Free Spins.

The starting number of Free Spins is 7, and the Prize symbols present on the reels when Free Spins are activated are carried over to Free Spins and remain on the reels, becoming Sticky Prize symbols.

In Free Spins, every position on the reels spins individually, and only Sticky Prize symbols can appear on the reels. In addition, when a reel is filled with Sticky Prize symbols, one or more of the 10 Lock and Pop Bonus features is activated on the bottom row below the game area.

Sticky Prize symbols remain on the reels until the end of the round or until a Lock and Pop Bonus feature is activated.

Lock and Pop Bonus Feature

In Free Spins, if one or more reels are filled with Sticky Prize symbols during a spin, their corresponding positions on the bottom row are activated, each one revealing a different random Lock and Pop Bonus feature.

Above and below the 5-reel, 3-row game area, there are two other extra rows: the top row is reserved for collection of the values of Sticky Prize symbols of each reel during Free Spins, and the bottom row is reserved for the Lock and Pop Bonus features.



A Lock and Pop Bonus feature is active only in its corresponding reel. When the feature action is over, the Sticky Prize symbols are removed from the reels and their values are added to the top row collection; the feature position on the bottom row closes, and the next spin (if there are any left in the Free Spins counter) starts.

If more than one Lock and Pop Bonus feature is activated in the same spin, they are played from the leftmost to the rightmost reel. Free Spins resume only after all Lock and Pop Bonus features activated in that spin are over.

One Lock and Pop Bonus feature is awarded per bottom reel per spin.

Lock and Pop Bonus Feature	Action
Retrigger	The Retrigger feature awards 3 additional Free Spins, which are added to the total number of Free Spins in the counter.

The Adder feature adds a random value of 1 or 2 times the bet to all Sticky Prize symbols in this reel. The Magnet feature copies the values of the Sticky Prize **Magnet** symbols present on the reels vertically adjacent to the Magnet reel on both sides. Each copied value is added to the corresponding position in its own reel. Super For each position in its reel, the Super Magnet feature copies the **Magnet** values of the Sticky Prize symbols in the same position on all other reels. These copied values are added to each corresponding position in the Super Magnet reel. **Topper** The Topper feature finds the Sticky Prize symbol with the highest value in its own reel and copies this value. This copied value replaces the value of each Sticky Prize symbol in this reel. **Blaster** The Blaster feature adds a random value of 1 or 2 times the bet to all Sticky Prize symbols in its reel. The values of the Sticky Prize symbols in this reel are added to the top row collection, after which 3 random empty positions anywhere on the reels are filled with the Blaster value. The Duplicator feature generates a second game area with all the Sticky Prize symbols present on the reels reproduced in it. **Duplicator** This duplicated game area spins horizontally, and if it lands on top of the existing one, the duplicated Sticky Prize symbols may fill empty reels or be placed on top of Sticky Prize symbols already on the reels; in this case, the values of both symbols are added together. **Big Bang** The Big Bang feature doubles the value of all Sticky Prize symbols in its own reel. These now duplicated values are added

Adder



to the top row collection. After that, the new total value in the top row collection is also doubled.

Super Collector



The Super Collector feature collects the values of all Sticky Prize symbols in its reel, adding them to the top row collection. The total values collected in all other top row collections are then added to this feature's top row collection.

Hammer



The Hammer feature collects the values of all Sticky Prizes in its reel and adds them to its top row collection. The new value of the collection is then added to every position in the Hammer reel.

Finally, the new values of the Sticky Prize symbols in this reel are once again added to the top row collection.

Free Spins are played at the same bet as the round that activated Free Spins, and Free Spins end when the Free Spins counter reaches 0 and there are no more reels filled with Prize symbols. At the end of Free Spins, the total win from Free Spins (the total value of all prizes on the reels plus the total value of the prizes in the top reel collection above the game area) is added to any wins from the round that activated Free Spins, and the game returns to the round that activated the Free Spins.

Buy Feature

Free Spins can be activated with the Buy Feature for 60 times the bet.

When the Buy Feature is used, Free Spins are immediately activated with at least 6 Sticky Prize symbols.

Return to Player

The theoretical return to player for this game is 93.98%.

The theoretical return to player in the Buy Feature is 94.05%.

Betting

To play the game, you must have sufficient funds to cover your bet. You can see your current BALANCE on your screen.

BALANCE

500.00

To start playing, first select the bet value. Click/tap "+" or "-" to increase or reduce the bet or click/tap on the bet value in the middle and select a bet value from a scrollable list. Please note that the selected bet will be applied to each spin. If your

balance becomes insufficient to play, your bet will be automatically reduced to the highest available bet value.



Minimum bet: 0.2 Maximum bet: 500

Once you have chosen the bet, click/tap the SPIN button to start playing.



During a spin, you can use the STOP button to stop the reels more quickly if possible.



To use the Buy Feature, click/tap the BUY FEATURE button. In the Buy Feature panel, you can choose the spin bet that is used to calculate the total Buy Feature cost and the winnings.

Autoplay

Autoplay allows you to repeat your selected bet for a chosen number of game rounds.

To start Autoplay, choose the desired bet value and then click/tap the Autoplay button.



In the Autoplay panel, you can start Autoplay by selecting the number of rounds you want your bet to be repeated for.



Your selected number of Autoplay rounds will be displayed on the Autoplay button. The number of remaining Autoplay rounds will be updated, once Autoplay is started.

ED Autoplay BET PER ROUND €10 5 ROUNDS €50 ROUNDS €50 ROUNDS €500 ROUNDS €500 ROUNDS €1,000

Your total Autoplay bet amount is calculated by multiplying the number of Autoplay rounds with the value of your bet. It is indicated under each Autoplay option. The remaining Autoplay bet amount will also be displayed under the chosen Autoplay option, once Autoplay has started.

Your automatic game rounds will continue until either your chosen number of Autoplay rounds are complete, you choose to stop Autoplay by clicking/tapping STOP, or the Free Spins round is activated.



When Autoplay is stopped, you will be able to start Autoplay with the previously selected bet and number of rounds again by clicking/tapping REPEAT.



While Autoplay is running, it is not possible to change your bets. You should stop Autoplay to change the bets.

Other Controls

BUTTON	FUNCTION
i	Click/tap the PAYTABLE button to view the winning combinations and payouts.
(*) (*)	Click/tap the SOUND button to turn the game sounds on or off. Alternatively, use the slider to adjust the volume of game sounds. The button and/or the slider might not be available on some devices.
	 Click/tap the SETTINGS button to open a menu of user-changeable settings: All sounds: Turns the game sounds on or off. You can also use the slider to adjust the volume of game sounds, if it is available on your device. Game effects and Music: Turn the game effects or music on or off. Alternatively, use the sliders to adjust the volume. Game Speed: Select the desired spin speed — REGULAR, QUICK SPIN, or SUPER QUICK SPIN. Alternatively, click the QUICK SPIN button, if available on your device, to go from REGULAR to QUICK,

from QUICK to SUPER QUICK, and from SUPER QUICK back to

BUTTON	FUNCTION
	REGULAR speed.
	 Intro screen: Turns the intro screen on or off.
	 Spacebar to spin / stop a spin: Enables / disables the option to start or stop a spin using the spacebar.
3	Click/tap the GAME HISTORY button to view the game rounds you have played and the results of those rounds.
?	Click/tap the HOW TO PLAY button to view the game rules.
(1)	Click/tap the FULL SCREEN button to enter the full screen mode or click/tap the EXIT FULL SCREEN button to exit it.
•	Click/tap the HOME button to go back to the website homepage.

Responsible Gaming

The RESPONSIBLE GAMING button allows you to access the page outlining the Responsible Gaming policy. This page provides useful information and links regarding responsible online gaming behaviour and how to set limitations to your game sessions.



Unfinished Game Rounds

Any unfinished game rounds are resolved automatically after a period of inactivity.

In the event of malfunction of the gaming hardware/software, all affected game bets are rendered void and all affected bets are refunded.

Game Number

Each game round is identified by a unique GAME NUMBER.

21:10:10

This number reflects when the game round began in terms of GMT by *hour: minute:* second. Please use this game number for reference (or take a screenshot of the game number) if you wish to contact Customer Service regarding a particular round.

Shortcut Keys

Shortcut keys can be used to quickly perform useful game functions.

KEY	FUNCTION
ESC	 When applicable, the ESC key can be used to: Exit full-screen mode. Close an open pop-up window (Game History, How to Play, Settings, etc.).
SPACEBAR	 When applicable, the SPACEBAR key can be used to: Start a spin (if the "Spacebar to spin / stop spin" option is enabled). Skip some of the animations and end the game round more quickly if possible.

Technical Information

Game rules generated: 2024-02-28 11:39:46

Game server version: 1.0