

SPECIAL SYMBOLS AND FEATURES

MEGAWAYS™

The number of possible win ways varies per spin according to the total number of individual symbols which land on the reels, with a maximum potential of 117,649 MegaWays™ to win!

CHAIN REACTION

Symbols forming wins disappear, making way for new symbols to drop in that may form new wins. There is no limit to the possible chain reactions.

CATCH!

A fisherman sits above the reels and randomly casts his fishing line into the water during or after a spin in an attempt to catch fish. The float of his fishing line will be placed over a random reel and collect every fish on that same reel.

Randomly at the end of a spin or chain reaction where no win occurred, the fisherman may cast the fishing line over a reel with fish symbols or special symbols to catch them.

FISH SCATTERS

The Fish scatters can land anywhere on the reels except on the horizontal reel. They do not participate in win ways and they each hold an INSTANT WIN prize representing a monetary value based on a stake MULTIPLIER.

The fish and their corresponding stake MULTIPLIERS are:

Grey Fish holding either 0.5x, 1x, 2x or 3x

Blue Fish holding either 5x, 6x, 7x or 10x

When a fish is caught by the fisherman, its INSTANT WIN prize is immediately paid out.

GROUNDBAIT

Randomly, before casting his fishing line, the fisherman may throw groundbait in the water and many fish will land on the reels, with at least one fish guaranteed per reel.

IMPROVED FLOAT

Random MULTIPLIERS may be applied to the float of the fishing line during the normal game. Any fish caught when there is a MULTIPLIER on the float will have its INSTANT WIN prize multiplied by the specified amount.

Possible multipliers : x2, x3, x5, x10

HORIZONTAL REEL

There is a horizontal reel below the standard reels. All paying symbols are possible to land on that reel, but additionally the following symbols appear exclusively on that reel:

Green Fish: 1x2 in size, holding either 15x, 20x, 25x or 30x

Orange Fish: 1x3 in size, holding either 50x, 75x, 100x or 200x

Golden Catfish: 1x4 in size, holding either 500x, 750x, 1,000x or 2,000x

Fish School scatter

Underwater Mine scatter

Instant CONTEST SPINS scatter

FISH SCHOOL

When caught by the fisherman, the Fish School scatter transforms all symbols of the vertical reel above it, including itself into a Grey or Blue Fish symbols randomly. All fish symbols placed by the Fish School are then caught by the fisherman.

UNDERWATER MINE

When caught by the fisherman, the Underwater Mine scatter explodes and the prizes of all fish symbols on the reels are collected by the fisherman and awarded.

INSTANT CONTEST SPINS

When caught by the fisherman, the Instant CONTEST SPINS scatter immediately triggers CONTEST SPINS by itself.

CONTEST SPINS

Landing 3 or more CONTEST SPINS scatters anywhere on the reels except the horizontal reel will trigger a bonus round, which awards a number of CONTEST SPINS based on the total count of scatters landed:

3 CONTEST SPINS scatters = 10 free spins

4 CONTEST SPINS scatters = 15 free spins

5 CONTEST SPINS scatters = 20 free spins

6 CONTEST SPINS scatters = 25 free spins

Additionally, if the fisherman catches an INSTANT CONTEST SPINS symbol, 10 CONTEST SPINS are triggered.

During CONTEST SPINS the fisherman will cast his fishing line in the water on every spin.

A progress bar appears during CONTEST SPINS and tracks the number of fish caught. The progress bar has 4 milestones that require a number of caught fish to be reached. Reaching each milestone awards 8 additional CONTEST SPINS and a float MULTIPLIER as follows:

Level 1: 12 fish caught, x2 MULTILPIER

Level 2: 13 fish caught, x3 MULTILPIER

Level 3: 14 fish caught, x5 MULTILPIER

Level 4: 15 fish caught, x10 MULTILPIER

The MULTIPLIER remains until the end of the bonus round.

HOW TO PLAY BASS BOSS MEGAWAYS™

FEATURE BUY

The feature starts automatically after your confirmation. If you refresh the game during the feature you will receive the end result. The Buy Feature is activated immediately after clicking the "buy" button. The cost of each feature is displayed in the Feature Buy pop-up and is based on the currently selected stake. Buying a feature does NOT contribute towards any Jackpots.

The calculated overall RTP in Feature Buy is 95.66%.

Total Stake

The Total Stake is the total of stakes per line. You can adjust it at any time, using the + or – buttons.

Spin the Reels

If you are playing on desktop, click the Spin button or press the spacebar to spin.

Speed up each reel spin by pressing spacebar again, or by clicking on the reels. For TURBO SPIN, hold down the spacebar or the Spin button.

Autoplay

Press the AUTO button to commence automatic play of the game at the currently selected stake. Select how many spins to play via the Total Spins Dropdown menu.

More Autoplay settings

Select the loss limit: The Autoplay will stop at the last spin before the loss limit is reached. The Autoplay loss limit should be higher than your stake.

Expand the AUTOPLAY dialog by choosing MORE AUTOPLAY SETTINGS. Here you can select additional criteria for the AUTOPLAY stop including - Stop if single win exceeds certain amount; Stop on Bonus Feature.

Jackpot Game

Win one of the offered jackpot tiers when three or more jackpot symbols appear on the reels or the jackpot is triggered by a game feature. The chances of winning a jackpot

increase in correlation with the size of the stake played. Jackpot prizes are not affected by any game features e.g. multipliers are never applied to jackpots. The jackpot is triggered randomly and can be won by playing any of the linked jackpot games. To win the jackpot, the player is not required to make any decision other than to spin the reels. The stake value cannot be changed during free spins. Internet connectivity issues may cause delays in jackpot messages or updates, but they do not affect actual jackpot wins. It is not possible for two players to win the same jackpot. In the event two jackpot winnings occur close to one another the jackpot will be assigned in their respective order. Due to connectivity issues the jackpot value displayed may differ from the effective jackpot value. The jackpot could be temporary deactivated, when this occurs all contributions are paused. The jackpot amount available upon reactivation will be the same as before the deactivation.

The rules for Jackpot discontinuation and Jackpot fund allocation are defined by each Operator at their own discretion.

Progressive Jackpot

The progressive jackpot is accumulated by all stakes on games offering these jackpots and, in some cases, the jackpots may be offered on multiple websites. A percentage of each total bet is added to a common pot. Part of this contribution is used to form the progressively increasing jackpot amounts, and the other part, contributes to a seed fund, which is the minimum amount of money guaranteed to be made available to players after a jackpot is won by qualifying players. Once the jackpot has been won, a new progressive jackpot will be made available and the process repeats. The jackpot can be triggered and won by a single spin from a single user only. The jackpot does not have a ceiling value. The odds of winning the jackpot increases with the size of the jackpot and can be won at any time. When the jackpot is won by another player, a notification appears in the jackpot panel. Once won, the amount is transferred directly to the user wallet, even if it is won during a bonus spin.

General types of games

Check the pays menu in the game payable if you are not sure of the game type.

The values related to each symbol, shown either on the slot scene or on the dedicated Symbol Wins pages of the Pays menu, represent stake multipliers and not credits.

If you are playing a Lines game, the prize value from one payline is equal to the total stake divided by the number of paylines, multiplied by the symbol multiplier advertised in the payable. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same payline, the largest win is paid. Each individual payline can pay only once per spin.

Example: Total stake is 2. Total paylines are 20. Symbol multiplier for length of 5 is 300. The win for 1 payline with this symbol and length would be calculated as such: $2 / 20 * 300 = 30$.

If you are playing a Ways, a MegaWays or a Cluster game, the prize value from one way or cluster in a Ways or Winning Clusters game is equal to the stake multiplied by the symbol multiplier advertised in the payable. Where multiple wins occur on multiple ways or clusters, the total win values are summed.

Example: Total stake = 2. Symbol win multiplier = 2. Win = $2 \times 2 = 4$.

If there is a Scatter Symbol in the game, all wins will be paid in addition to any other symbol wins occurring on the same spin. If you are playing a Scatter Pays game only the highest winning combination is paid per symbol.

Please be aware that each account allows only a single game to be played at any one time. Therefore, a game should not be played on more than one device, or multiple games on the same device simultaneously. Doing so may lead to various errors.

In case of an incomplete game round due to connection loss where the result has not yet occurred, the game will generate an outcome for the round, which will be shown upon restoring of connection and the result will be visible in the Game History after refreshing the game. In case of an incomplete game round due to connection loss where the result has occurred, but the player could not be informed of this fact, the game will inform the player of the outcome upon refreshing of the game and the result will be visible in the Game History.

For the best gaming experience, use of the latest version of software is recommended. Malfunction voids all pays and plays.

The RTP is $\approx XX.XX\%$ which includes base game RTP and jackpot contribution.

Minimum stake: \$x.xx

Maximum stake: \$xx.xx