

Archangels: Salvation Touch™ Game rules

- Archangels: Salvation Touch™ is a 6-reel, 12-row video slot with Free Spins, Wild Substitutions and 2 Wild Features.
- The game is played with 100 bet lines (fixed), 1-10 bet levels (40 coins per level) and different coin values.
- The bet level is set using the Bet level slider.
- The coin value is set using the Coin value slider.
- **COINS** displays the number of coins available to wager.
- **AUTOPLAY** automatically plays the game for the selected number of rounds.
- Winning combinations and payouts are made according to the Paytable.
- All Wild symbols (2x2 Wild, stacks of Wild symbols, and singleton Wilds) substitute for all symbols, except Scatter symbol.
- The high win symbols in the game are individual symbols, but for the sake of convenience they are represented as stacks of symbols i.e. heaven and hell characters.
- A bet line win in coins is equal to the value shown in the Paytable multiplied by the bet level.
- A bet line win in currency is equal to the win in coins multiplied by the coin value.
- Bet line wins pay if in succession from the leftmost reel to the rightmost reel.
- Only the highest win per bet line is paid.
- Simultaneous wins on different bet lines are added.

2x2 Wild

- The 2x2 Wild symbol is a symbol block of 2x2 symbols.
- Wild symbol substitutes for all symbols except Scatter symbols.
- Any part of a Wild symbol included in a winning bet line pays the highest possible winning combination according to the Paytable.

Hot Spot Areas

- There are 2 separate hot spot areas in the game.
- The first consists of the top 2 rows of the game area, and the second consists of the bottom 2 rows of the game area.
- In Free Spins, both hot spot areas are increased to 3 rows.
- Each of the areas has its own Wild Feature. The top hot spot area activates the Heaven Feature, the bottom hot spot area - the Hell Feature.
- If the 2x2 Wild lands on the reels so that any of its part is in the hot spot area, the respective Wild Feature is activated.
- The Wild Feature is activated for each position on the reels that is occupied by the 2x2 Wild. For example, if the 2x2 Wild lands completely in the hot spot area, the feature is activated 4 times.

- The feature can be reactivated again if either a stack of Wild symbols (or its part) or a singleton Wild symbol lands in the hot spot area again.
- Either 1 stack of Wild symbols or 4 singleton Wild symbols are generated for each Wild symbol in the hot spot area.
- The same feature cannot be activated 2 times in a row. Only 1 feature can be active at a time. For example, if the Hell Feature was activated at first, then the next to be reactivated will be the Heaven Feature.
- There can only be 2 types of Wild symbols present on the reels during the features: singleton Wild symbols and stacks of Wild symbols.
- The features end when either no new Wild symbols land in the hot spot areas or when the Wild symbol has no free position to land on the reels.
- The win from the Wild Features is evaluated and paid out after the features have been played.
- Wild Feature wins are added to any bet line wins.

Heaven Feature

- The Heaven Feature is activated, when a 2x2 Wild symbol lands fully or partially in the top hot spot area.
- If the 2x2 Wild lands partially in the hot spot area, 2 stacks of Wild symbols are generated. If the 2x2 Wild symbol lands fully, 4 stacks of Wild symbols are generated.
- The length of the stacks of Wild symbols varies from 3 to 5 symbols.
- The stacks of Wild symbols can fully cover Scatter symbols, singleton Wild symbols and fully/partially smaller stacks of Wild symbols.
- The stacks of Wild symbols cannot land in the top hot spot area.

Hell Feature

- The Hell Feature is activated, when a 2x2 Wild symbol lands fully or partially in the bottom hot spot area.
- Should this happen, the hell area starts shooting singleton Wild symbols that land randomly on the reels.
- Singleton Wild symbols cannot land on top of Scatter and other Wild symbols, and in the bottom hot spot area.
- The number of Wild symbols shot is either 8 or 16, depending on whether the Wild symbol landed partially or fully in the hot spot area.

Free Spins

- 3 or more stacked Scatter symbols appearing anywhere on the reels activate Free Spins.
- The Scatter symbols are 2-stacked, meaning they occupy 2 positions on the reels.

- Each stack of Scatters counts as one symbol, even though it occupies 2 positions on the reels.
- If only a part of the stack is visible, it will still count as a whole Scatter symbol.
- If the Scatter symbol is covered with a stack of Wild symbols, the Scatter symbol will still activate Free Spins.
- If Free Spins and Wild Features are activated at the same time, Wild Features are played first.
- 3, 4, 5, and 6 Scatter symbols award 10, 15, 20, and 25 Free Spins respectively.
- Free Spins are played at the same bet level and coin value as the round that activated Free Spins.
- Additional Free Spins cannot be won during Free Spins.
- At the end of Free Spins, the game returns to the round that activated Free Spins.
- The Total Win field includes any wins during Free Spins added to any wins from the round that activated Free Spins.

Main Game

Spin Button



Tap to start playing at the current bet level and coin value.

In landscape mode, touch the game area to hide the Spin button.

Quick Stop: Tap the game area during a spin to stop the reels.

Menu

Tap to access the game settings and game information.

Sound

Tap to turn Sound on or off without going to the settings menu.

Quick settings menu



Tap the plus sign to access the Quick settings menu.

Quick Spin

Tap to turn Quick spin on or off without going to the settings menu.

Autoplay

Tap to turn Autoplay on or off without going to the settings menu. Sets 50 rounds by default.

Exit

Tap to leave the game.

Game Settings and Game Information

Sound Settings

- **Game Sounds:** Tap the switch to turn sounds on or off.

Spin Settings

- **Autoplay:** Drag or tap the slider to enable the Autoplay option and set the number of rounds. Autoplay automatically plays the game for the selected number of rounds.
- **If single win exceeds:** Stop Autoplay when the amount you win exceeds or equals the amount you specify.
- **If cash increases by:** Stops Autoplay if cash increases by the amount you specify.
- **If cash decreases by:** Stops Autoplay if cash decreases by the amount you specify.
- **Stop if Free Spins are won:** Stops Autoplay if Free Spins are won before the set number of autoplay rounds.

Note: If you are disconnected while playing, all Autoplay settings will return to default when you reload the game.

Note: Some Autoplay options are mandatory for some jurisdictions.

- **Quick spin:** Tap the switch to turn Quick spin on or off.
- **Left Hand Mode:** Tap to turn the left-hand mode on or off.

Bet Settings

- **Bet in cash:** Shows your bet amount in selected currency.
- **Bet in coins:** Shows your bet amount in coins.
- **Bet level:** Drag or tap the slider to select the number of coins to bet.
- **Coin value:** Drag or tap the slider to select the coin value.

Paytable

Tap to view winning combinations and payouts.

Game Rules

Tap to view the game rules.

Game History

Tap to view your latest game history.

The game history is available only when playing for money.



Back

Tap to go back to the main game.

Autoplay



Autoplay

Tap to start Autoplay. The number of spins remaining is displayed on the button.



Stop Autoplay

Tap to stop Autoplay. The number of spins remaining is displayed on the button.



Quick Spin

Tap to start Quick spin.

Note: Some operators may not offer all of the listed game settings.

Return to Player

- The theoretical return to player for this game is 96.08%

Additional Information

- The following game features and settings may be subject to the terms and conditions of the Operator's website. For more information, refer to the Operator's website:
 - The procedures used to manage unfinished game rounds.
 - The time after which inactive game sessions automatically end.
- In the event of malfunction of the gaming hardware/software, all affected game bets are rendered void and all affected bets are refunded.

Game rules generated: