

SPECIAL SYMBOLS AND FEATURES

CHAIN REACTION

Symbols forming wins disappear, making way for new symbols to drop in that may form new wins.

PINATAS

Three different pony pinatas are placed above the reels – Small Pinata, Big Pinata and Super Pinata. Bigger pinatas give bigger rewards.

The pinatas are asleep during the normal game but may activate randomly to award a random MULTIPLIER. This is applied at the end of the spin to all wins in the current spin. During SWEET SPINS the multipliers awarded by the pinatas are not reset before the end of the bonus round. Instead they are stacked and applied to all winning spins. The maximum multiplier which may be accumulated by the pinatas during SWEET SPINS is 30x.

MULTIPLIER

The following multipliers may be awarded by the pinatas:

Small Pinata: 2x, 3x, 5x;

Big Pinata: 6x, 7x, 10x;

Super Pinata: 11x, 12x, 15x;

SWEET SPINS

3 or more SWEET SPINS scatters on the screen trigger 10 SWEET SPINS, with each additional scatter above the minimum 3 required awarding +2 spins. 3 or more SWEET SPINS scatters during SWEET SPINS award a retrigger of 5 more SWEET SPINS, with each additional scatter awarding +2 bonus spins. During FREE SPINS the pinatas are activated by a special Progress Bar. Any multiplier awarded by the pinatas is accumulated and applies to all wins in the remaining FREE SPINS. The multiplier resets at the end of the bonus round.

PROGRESS BAR

During FREE SPINS the pinatas are activated when the player fills a section of the Progress Bar shown under the pinatas.

The Progress Bar is filled by symbols that participate in a win. It has three steps that correspond to the three pinatas.

When a pinata is activated it shows in the middle of the screen and the player has to hit it. When hit, the pinata gives a RANDOM MULTIPLIER. Each next hit increases that multiplier by a random amount. When the pinata is smashed the final multiplier is awarded. If a Pinata is triggered but not manually smashed by the player after two minutes it will automatically award the same multiplier as it would have if the player had smashed it manually.

The Progress Bar resets at the end of the bonus round.

HOW TO PLAY PINATAS & PONIES

FEATURE BUY

The feature starts automatically after your confirmation. If you refresh the game during the feature you will receive the end result. The Buy Feature is activated immediately after clicking the "buy" button. The cost of each feature is displayed in the Feature Buy pop-up and is based on the currently selected stake. Buying a feature does NOT contribute towards any Jackpots.

The calculated overall RTP in Feature Buy is 95.74%.

Total Stake

The Total Stake is the total of stakes per line. You can adjust it at any time, using the + or – buttons.

Spin the Reels

If you are playing on desktop, click the Spin button or press the spacebar to spin.

Speed up each reel spin by pressing spacebar again, or by clicking on the reels. For TURBO SPIN, hold down the spacebar or the Spin button.

Press the TURBO (fast_forward) button to speed up the game!

Autoplay

Press the AUTO button to commence automatic play of the game at the currently selected stake. Select how many spins to play via the Total Spins Dropdown menu.

More Autoplay settings

Select the loss limit: The Autoplay will stop at the last spin before the loss limit is reached. The Autoplay loss limit should be higher than your stake.

Expand the AUTOPLAY dialog by choosing MORE AUTOPLAY SETTINGS. Here you can select additional criteria for the AUTOPLAY stop including - Stop if single win exceeds certain amount; Stop on Bonus Feature.

General types of games

Check the pays menu in the game payable if you are not sure of the game type.

The values related to each symbol, shown either on the slot scene or on the dedicated Symbol Wins pages of the Pays menu, represent stake multipliers and not credits.

The prize value from one payline is equal to the total stake divided by the number of paylines, multiplied by the symbol multiplier advertised in the payable. Where multiple wins occur on multiple win lines,

the total win values are summed. If more than one win occurs on the same payline, the largest win is paid. Each individual payline can pay only once per spin.

Example: Total stake is 2. Total paylines are 20. Symbol multiplier for length of 5 is 300. The win for 1 payline with this symbol and length would be calculated as such: $2 / 20 * 300 = 30$.

The prize value from one payline in a Multiline game is equal to the stake multiplied by the symbol multiplier advertised in the paytable. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same payline, the largest win is paid.

Example: Stake is 2. Symbol multiplier for length of 5 is 20. The win for 1 payline with this symbol and length would be calculated as such: $2 * 20 = 40$.

The prize value from one way or cluster in a Ways or Winning Clusters game is equal to the stake multiplied by the symbol multiplier advertised in the paytable. Where multiple wins occur on multiple ways or clusters, the total win values are summed.

Example: Total stake = 2. Symbol win multiplier = 2. Win = $2 \times 2 = 4$.

If there is a Scatter Symbol in the game, all wins will be paid in addition to any other symbol wins occurring on the same spin.

If you are playing a Scatter Pays game only the highest winning combination is paid per symbol.

Please be aware that each account allows only a single game to be played at any one time. Therefore, a game should not be played on more than one device, or multiple games on the same device simultaneously. Doing so may lead to various errors.

In case of an incomplete game round due to connection loss where the result has not yet occurred, the game will generate an outcome for the round, which will be shown upon restoring of connection and the result will be visible in the Game History after refreshing the game.

In case of an incomplete game round due to connection loss where the result has occurred, but the player could not be informed of this fact, the game will inform the player of the outcome upon refreshing of the game and the result will be visible in the Game History.

For the best gaming experience, use of the latest version of software is recommended.
Malfunction voids all pays and plays.

RTP \approx XXXX%

The calculated max multiplier of the game is 2172.7.

Minimum stake: €0.10

Maximum stake: €XXXX