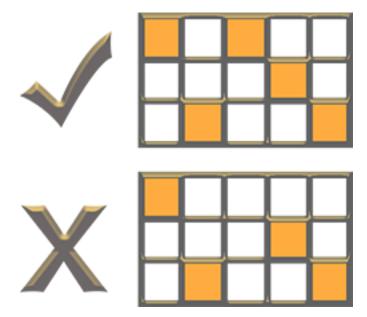
Narcos Touch Game Rules

- Narcos Touch is a 5-reel, 3-row video slot with 243 bet ways. The game features Free Spins, Walking Wilds, Drive-by, and a Locked Up feature with a Golden Locked Up symbol.
- The game is played with 243 ways to win and different bet values.
- There are no bet lines.
- The bet level is set using the Bet level slider. Note: available only in case of multiple bet levels.
- The coin value is set using the **COIN VALUE** selector.
- **COINS** displays the number of coins available to wager.
- AUTOPLAY automatically plays the game for the selected number of rounds.
- Winning combinations and payouts are made according to the Paytable.
- Simultaneous wins on different bet ways are added.
- A bet way win in coins is equal to the value shown in the Paytable multiplied by the bet level. This amount is also multiplied by any applicable multipliers.
- A bet way win in currency is equal to the win in coins multiplied by the coin value.
- Bet way wins pay if in succession from leftmost reel to right.
- Example as follows:



- More bet way wins are created when additional instances of the symbol appear on the same reels that create the longest bet way win.
- Only the longest matching combination per symbol is paid.
- All coin wins pay on bet ways only, except for wins during the Locked Up feature.
- Wild symbols can appear on the reels in the main game and Free Spins. Wild symbols substitute for all symbols except for Scatter symbols and Locked Up symbols.
- Wild symbols substitute for the highest possible winning combination on a bet way according to the Paytable.
- Game History is not available when **PLAYING FOR FUN**.

 Note: The following functions might not be offered by all operators: Autoplay, Quick Spin, Quick Stop.

Locked Up Feature

- During the main game, the Locked Up feature is activated when 3 or more Locked Up symbols appear on the same row. After the feature is activated, the Locked Up symbols move together in the form of a cluster.
- All spins within the Locked Up feature are free.
- During the Locked Up feature, the symbols form clusters to award coin wins.
- All Locked Up symbols from the main game stay on the game area and move towards the center forming a cluster.
- Each Locked Up and Golden Locked Up symbol in a cluster is assigned a value. The value assigned to the symbols can be 1, 2, 3, 5 or 10 times the total bet.
- Additionally, Golden Locked Up symbols with Big starting value have an additional amount of Coins assigned to them, which can be 11, 12, 13, 16 or 26 times the total bet.
- A symbol is part of a cluster if it is horizontally or vertically adjacent to the same symbol.
- 3 or more same symbols appearing in a cluster award a win.
- During the Locked Up feature, only Locked Up symbols and Golden Locked Up symbols will appear on the reels.
- The player starts the Locked Up feature with 3 spins. During every spin if new Locked Up or Golden Locked Up symbols appear, creating a new winning cluster or adding to an existing cluster, the number of remaining spins resets to 3.
- The Locked Up and Golden Locked Up symbols spin independently but simultaneously on the reels.
- When no more spins are left or the game area is completely filled with Locked Up or Golden Locked Up symbols, the Locked Up feature ends and the wins are awarded.
- At the end of the Locked Up feature, the game returns to the round that activated the Locked Up feature.
- At the end of the Locked Up feature, the total win from Locked Up feature is added to any wins from the round that activated the Locked Up feature.
- The Locked Up feature is played at the same bet level and coin value as the spin that activated the feature. The bet level and coin value cannot be changed during the Locked Up feature.
- Locked Up and Golden Locked Up symbols that land on the reels but are not part of a winning cluster stay on the reels. These symbols will have no value until they are connected to a winning cluster.
- During the Locked Up feature, the Golden Locked Up symbols can unlock one of the following features: Multiplier, Upgrade symbols and Big starting value.
- Multiplier: All symbol values of the winning cluster are multiplied by either x2 or x3 multiplier.
- Upgrade Symbols: During this feature, multiple upgrade values in increment of 1 times the total bet can be assigned to symbols that are part of the same cluster as the Golden Locked Up symbol. This upgrade can happen 7-15 times for each time the feature is activated.
- Big starting value: An additional value is added to the Golden Locked Up symbol as a starting value.
- If more than one Golden Locked Up symbol appears during the same spin, the symbol starts revealing the value horizontally from leftmost to rightmost.
- At the start of the feature, the bet values for the Golden Locked Up symbols are the same as for the regular Locked Up symbols. This value can change.

- Note: If the Locked Up feature is activated during Autoplay, Autoplay will automatically stop.
- At the end of the Locked Up feature, the game returns to the round that activated the Locked Up feature and Autoplay is no longer activated.

Drive-by Feature

- The Drive-by feature is activated randomly during the main game. The Drive-by feature will transform some of the high value symbols into Wild symbols. Each symbol transforms independently of the other symbols.
- At the end of the Drive-by feature, the total win resulted from Drive-by is added to the balance.
- In case Free Spins or the Locked Up feature also get activated along with the Drive-by feature, the Drive-by feature is played first.
- The payout of the round activating the Drive-by feature is awarded only after the Drive-by feature ends.

Walking Wild

- During the main game and Free Spins, Wilds that are part of a win stay on the reels and shift horizontally one place to the left with each spin. Wilds that shift horizontally during each spin are called Walking Wilds.
- During the main game and Free Spins, if any feature gets activated while there are Walking Wilds still present on the reels, the Walking Wilds continue to stay on the reels after the feature is over.
- The Walking Wild feature ends if there are no longer any wins from the Walking Wilds or if the wager is increased.

Free Spins

- 3 Scatter symbols appearing anywhere on reels 1, 3, and 5 in the main game activate 10 Free Spins.
- In Free Spins, on every spin there is a chance that one or more high value symbols turn into Wilds. This is in accordance with the game rules for Drive-by feature.
- Free Spins and the Walking Wild feature can be activated in the same game round.
- At the end of Free Spins, if there are Walking Wilds still left on the reels, an extra Free Spin is awarded. This continues until there are no Walking Wilds present on the reels.
- This extra spin will be played after the current spin.
- Free Spins are played at the same bet level and coin value as the round that activated Free Spins.
- At the end of Free Spins, the total win from Free Spins is added to any wins from the round that activated Free Spins.
- At the end of Free Spins, the game returns to the round that activated Free Spins.
- The Total Win field includes any wins during Free Spins added to any wins from the round that activated Free Spins.

Main Game

	Spin Button
	Tap to start playing at the current bet level and coin value.
. (3	In landscape mode, touch the game area to hide the Spin button.
	Quick Stop: Tap the game area during a spin to stop the reels. (not offered by all operators).
6	Locked Up Button
9	Tap to start the Locked Up round, all rounds are free.
8-1-	Enter Button
Crie	Tap to enter Free Spins.
	Exit Button
EXIL	Tap to exit Free Spins.
	Menu
	Tap to access the game settings and game information.
_45	Sound
49	Tap to turn Sound on or off without going to the settings menu.
6	Quick settings menu
.6	Tap the plus sign to access the Quick settings menu.
	Autoplay
	Tap to turn Autoplay on or off without going to the settings menu. Sets 50 rounds by default.
	Quick Spin
9	Tap to turn Quick spin on or off without going to the settings menu. (not offered by all operators).
	Exit
	Tap to leave the game.
Game Settings and Game Information	
Sound Settings	
	Game Sounds: Tap the switch to turn sounds on or off.

Spin Settings

- **Autoplay**: Drag or tap the slider to enable autoplay to set the autoplay options and the number of rounds. Autoplay plays the game for the selected number of spins.
 - If cash decreases by. Stops Autoplay if cash decreases by the amount you specify.
 - If cash increases by. Stops Autoplay if cash increases by the amount you specify.
 - o If single win exceeds. Stops Autoplay when the amount you win exceeds or equals the amount you specify.
 - Stop if Free Spins is won. Stops Autoplay if Free Spins are won before the set number of autoplay rounds.

Note: If you are disconnected while playing, all Autoplay settings will return to default when you reload the game.

Note: Some Autoplay options are mandatory for some jurisdictions.

- Quick spin: Tap the switch to turn Quick spin on or off. (not offered by all operators).
- Left Hand Mode: Tap to turn the left-hand mode on or off.

Bet Settings

- **Bet in cash**: Shows your bet amount in selected currency.
- **Bet in coins**: Shows your bet amount in coins.
- **Bet level**: Drag or tap the slider to select the number of coins to bet.
- Coin value: Drag or tap the slider to select the coin value.

Paytable

Tap to view winning combinations and payouts.

Game Rules

Tap to view the game rules.

Game History

Tap to view your latest game history.

The game history is available only when playing for money.

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Back

Tap to go back to the main game.

Autoplay and Quick Spin



Autoplay

Tap to start Autoplay. The number of spins selected is displayed on the button.



Stop Autoplay

Tap to stop Autoplay. The number of spins remaining is displayed on the button.



Quick Spin

Tap to start Quick spin.

Note: Some operators may not offer all of the listed game settings.

Return to Player

The theoretical return to player for this game is 96.23%

Additional Information

- The following game features and settings may be subject to the terms and conditions of the Operator's website. For more information, refer to the Operator's website:
 - o The procedures used to manage unfinished game rounds.
 - o The time after which inactive game sessions automatically end.
- In the event of malfunction of the gaming hardware/software, all affected game bets are rendered void and all affected bets are refunded.

Game rules generated: