Help File

Mega Money MachineTM

Welcome to Mega Money Machine™ Video Slot.

This game has a single payline, and either 3 or 4 active reels, depending upon credits bet.

The average theoretical return to player (RTP) is:

3 Reels (10 credits): 93.99%4 Reels (100 credits): 94.20%

GAME RULES



- Bet 10 credits to play 3 reels.
- Bet 100 credits to play 4 reels.
- Total Bet is the Base Bet multiplied by the Total Credits.
- Total Credits is either 10 credits for 3 reels, or 100 credits for 4 reels.
- When betting 10 credits, Reel 1 is inactive, and Reels 2, 3 and 4 are active.
- When betting 100 credits, all 4 reels are active.
- Reel 1 still spins when betting 10 credits, but does not contribute to winnings.
- All wins are shown in credits.
- All wins are multiplied by the Base Bet.
- The total win is determined by the combination of numbers that appear on the single center payline on active reels.
- These numbers are joined together left to right to form the total win in credits.

• For example:



• Blank-1-Blank-Blank pays 1 credit.



• Blank-3-Blank-0 pays 30 credits.



• 10-10-Blank-5 pays 10105 credits if playing 4 reels, or 105 credits if playing 3 reels (first reel is inactive).



- During each spin, the position of each reel can shift.
- If no active reels have yet stopped with a value greater than 0, each active reel that stops with a 0 or 00 will shift to the rightmost position.
- Other reels that were previously to the right of this reel, will shift left one position.
- Once there has been at least one active reel stop with a value greater than 0, no subsequent reels will shift during the spin.

- The value of a reel is the number that appears vertically in the center of it after the reel stops (if any).
- Any numbers that appear above or below the vertical center of a reel do not contribute to the value of the reel.
- The win is calculated after all reels have stopped spinning and shifting.
- At the start of each new spin, each reel shifts back to its original position.



- Reel 1 has 0, 00, 10 and blank symbols only.
- Reels 2 and 4 have 0, 1, 2, 3, 5, 10 and blank symbols only.
- Reel 3 has 0, 1, 2, 3, 5 and blank symbols only.
- The reel positions above refer to the original position of each reel before any shifts.
- When reels shift it does not change the symbols that can appear on them.
- Malfunction voids all pays and plays.

How to play

Pick your bet amount and push spin button.



Spin Button

• Places a bet then spins the reels.





BET 10/BET 100

• Toggle active credit bet.



Menu Button

- Opens a window where the player can view info pages; go to lobby; change bets; configure autoplay and adjust game settings.
- It defaults to info pages.



Balance Meter

• Display the player's current balance.

TOTAL BET:

Total Bet Meter

• Display the total wager staked.

WIN:

Win Meter

• Display the current win amount.



Info Button

Display info pages.



Return to Game Button

• Go back to base game.



Home Button

• Go to Lobby. Configurable per operator.



Autoplay Button (Optional, only applicable in some jurisdictions)

 Opens Autoplay configuration window, where the player can select the desired number of autoplay and start autoplay.



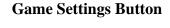
Stop Autoplay Button (Optional, only applicable in some jurisdictions)

• Stops autoplay. Number of autoplays remaining will be shown over the button.



Bet Settings Button

• Opens Bet configuration window, where player can select the desired bet amount.





Open Game settings configuration window, where the player can adjust the following:

- Turn sounds On or Off
- Turn background music On or Off (keep sound effects On)



Sound Buttons

• Turn sounds On or Off respectively.

Keyboard Shortcuts

• Space bar: Pressing the Space bar will initiate Spin.

Autoplay (Optional, only applicable in some jurisdictions)

• Allows automatic consecutive normal game plays for a certain amount of spins. Options for spins range from 10 spins to 100 spins.

This is game rules version 1, dated July 2, 2023.