

SPECIAL SYMBOLS AND FEATURES

MEGAWAYS™

Each spin awards a different ways to win combination depending on the total number of symbols which land on the reels.

Landing a maximum 7 symbols on each of the 6 reels offers a potential 117,649 MegaWays™ to win!

CHAIN REACTION

Symbols forming wins disappear, making way for new symbols to drop in that may form new wins.

FEATURE LAMPS

Each Oil Lamp symbol that lands fills the Feature Lamps. Filling a Feature Lamp to full unlocks a feature. The Oil Lamp symbol is a scatter.

Once a feature is unlocked it will be triggered on the next spin at the same stake and may continue to trigger randomly on any future spins at that stake. More than one feature may trigger in the same spin if there is more than one feature unlocked.

Feature Lamp requirements:

- First Stage - 6 Oil Lamps required. Unlocks IMPERIAL SPIN feature.
- Second Stage - 7 Oil Lamps required - 13 in total. Unlocks RANDOM WILDS feature.
- Third Stage - 8 Oil Lamps required - 21 in total. Unlocks MULTI-PICK feature.
- Fourth Stage - 9 Oil Lamps required - 30 in total. Unlocks MEGA WILDS feature.

When an Oil Lamp lands, it fills a Feature Lamp and then disappears from the reels, resulting in fewer Oil Lamps available to land on subsequent spins. Oil Lamps stop appearing after the final feature has been unlocked.

IMPERIAL SPIN

All low-paying symbols are removed from the reels leaving only high-paying symbols available to land during the spin.

RANDOM WILDS

Up to 10 WILD symbols land on the middle 4 reels.

MULTI-PICK

3 cards are presented to choose from, each representing a different win MULTIPLIER. The MULTIPLIER chosen is applied to the next win that occurs. The possible MULTIPLIERS are: x3, x5 and x8.

During the normal game the MULTI-PICK may not trigger if there is already an active MULTIPLIER awarded previously from the MULTI-PICK feature.

If a MULTIPLIER activates during DESTINY SPINS bonus rounds the GLOBAL MULTIPLIER will increase with that amount instead. If DESTINY SPINS is triggered while having an active MULTIPLIER, it is transferred into the bonus round. This feature may not trigger after the maximum global MULTIPLIER is reached.

MEGA WILDS

Up to 4 MEGA WILD symbols may appear on the middle 4 reels. MEGA WILDS cover an entire reel and have a MULTIPLIER of between x2 and x7 applied to all ways in which the WILD participates.

DESTINY SPINS

The DESTINY SPINS symbol is a scatter. 3 DESTINY SPINS symbols anywhere on the reels award 8 DESTINY SPINS bonus rounds with each additional symbol increasing that amount by 2. DESTINY SPINS symbols may also land during the DESTINY SPINS bonus round for a chance of a re-trigger. 3 DESTINY SPINS symbols anywhere on the reels during the bonus rounds award 6 BONUS SPINS with each additional symbol increasing that amount by 1.

GROWING MULTIPLIER

During DESTINY SPINS bonus rounds any win that occurs will increase a global win MULTIPLIER up to x20 that applies to all win ways. The MULTIPLIER resets when the bonus round ends.

HOW TO PLAY 10,001 NIGHTS MEGAWAYS™

Game Progress

Any progress features in the game, including symbols locked onto the reels which affect subsequent spins, are saved for your game at the stake level you are playing at.

You can have different progress levels at different stakes on the same game, and move between them by changing the stake.

If you are awarded free spins from a promotional campaign any progress in the main game including any locked symbols, will be saved and be available to continue playing at the same stake once the free spins have been completed.

Please note that this stateful game saves its state forever.

Total Stake

The Total Stake is the total of stakes per line. You can adjust it at any time, using the + or – buttons.

Spin the Reels

If you are playing on desktop, click the Spin button or press the spacebar to spin.

Speed up each reel spin by pressing spacebar again, or by clicking on the reels. For TURBO SPIN, hold down the spacebar or the Spin button.

Autoplay

Press the AUTO button to commence automatic play of the game at the currently selected stake. Select how many spins to play via the Total Spins Dropdown menu.

More Autoplay settings

Select the loss limit: The Autoplay will stop at the last spin before the loss limit is reached. The Autoplay loss limit should be higher than your stake.

Expand the AUTOPLAY dialog by choosing MORE AUTOPLAY SETTINGS. Here you can select additional criteria for the AUTOPLAY stop including - Stop if single win exceeds certain amount; Stop on Bonus Feature.

Gamble Wheel

After a spin which results in a win of more than 0.10 GBP, the "Gamble" button is activated and the player may enter the Gamble game for a chance to increase their win.

The Gamble Wheel offers the player true odds and always plays 100% randomly with 100% RTP. The player can configure the Gamble using the following options:

Pressing the plus button increases the potential win on the ladder and recalculates the wheel's chances. Pressing the minus button decreases the potential win. The green section of the wheel displays the exact chance of winning. The red section displays the exact chance of losing. If the player commits to pressing the Gamble button, the pointer within the wheel will spin. If the pointer lands in the green area, the player wins the highlighted prize which they chose in advance. If the pointer lands on the red area the Gamble is over and the player returns to the slot game.

The player doesn't have to collect the winnings manually. They are auto-collected after every Gamble round. Press the "Collect" button to collect your winnings and return to the slot game. If the Gamble feature is closed, the player cannot return to the feature unless they win another round in the slot game. The Gamble feature is disabled during auto-play. Jackpot winnings cannot be gambled.

General types of games

Check the pays menu in the game payable if you are not sure of the game type.

The values related to each symbol, shown either on the slot scene or on the dedicated Symbol Wins pages of the Pays menu, represent stake multipliers and not credits.

The prize value from one payline is equal to the total stake divided by the number of paylines, multiplied by the symbol multiplier advertised in the payable. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same payline, the largest win is paid. Each individual payline can pay only once per spin.

Example: Total stake is 2. Total paylines are 20. Symbol multiplier for length of 5 is 300. The win for 1 payline with this symbol and length would be calculated as such: $2 / 20 * 300 = 30$.

The prize value from one payline in a Multiline game is equal to the stake multiplied by the symbol multiplier advertised in the paytable. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same payline, the largest win is paid.

Example: Stake is 2. Symbol multiplier for length of 5 is 20. The win for 1 payline with this symbol and length would be calculated as such: $2 * 20 = 40$.

The prize value from one way or cluster in a Ways or Winning Clusters game is equal to the stake multiplied by the symbol multiplier advertised in the paytable. Where multiple wins occur on multiple ways or clusters, the total win values are summed.

Example: Total stake = 2. Symbol win multiplier = 2. Win = $2 \times 2 = 4$.

If there is a Scatter Symbol in the game, all wins will be paid in addition to any other symbol wins occurring on the same spin.

If you are playing a Scatter Pays game only the highest winning combination is paid per symbol.

Please be aware that each account allows only a single game to be played at any one time. Therefore, a game should not be played on more than one device, or multiple games on the same device simultaneously. Doing so may lead to various errors.

In case of an incomplete game round due to connection loss where the result has not yet occurred, the game will generate an outcome for the round, which will be shown upon restoring of connection and the result will be visible in the Game History after refreshing the game.

In case of an incomplete game round due to connection loss where the result has occurred, but the player could not be informed of this fact, the game will inform the player of the outcome upon refreshing of the game and the result will be visible in the Game History.

For the best gaming experience, use of the latest version of software is recommended.

Malfunction voids all pays and plays.

RTP \approx XX.XX%

The calculated max multiplier of the game is 10500.

Minimum stake: £0.10

Maximum stake: £XX