#### SPECIAL SYMBOLS AND FEATURES

### WILD

WILD symbols may only land on reels 2, 3 and 4. They always land with a x2 ways multiplier and thus count as 2 symbols in the winning ways calculation. Up to 5 WILDS may land in a single spin. WILDS substitute for all paying symbols and count as the symbol which forms the longest winning combination on a single win way.

# **RACE SPINS**

The RACE SPINS symbols are paying scatters which in addition to triggering the bonus round also award a stake multiplier prize depending on the total number of scatters that have landed.

The required amount of scatters and the corresponding prizes are:

3 scatters award 5x the current stake;

4 scatters award 15x the current stake;

5 scatters award 50x the current stake.

The stake multiplier prize awarded is transferred into the bonus round and becomes its initial payout.

3 or more RACE SPINS scatters anywhere on the reels trigger the RACE SPINS bonus round with 10 FREE SPINS. The more RACE SPINS scatters that land on the reels, the bigger the payout with which you enter the bonus round. Up to 5 scatters may land in a spin.

## **DOUBLE BOOST**

The DOUBLE BOOST feature is only available in RACE SPINS. During the bonus round each WILD that lands contributes with 1 step towards filling the x2 gauge above the reels. 5 steps are needed to fill the gauge fully.

When it is full, DOUBLE BOOST occurs and the payout accumulated thus far is doubled and +5 BONUS SPINS are awarded. The gauge may be filled up multiple times during a single bonus round.

If win ways occur in the same spin in which the gauge is being completely filled up, first the won amount will be added to the current total win and after that this sum will be doubled.

### HOW TO PLAY WRIGLEY'S WORLD

**Total Stake** 

The Total Stake is the total of stakes per line. You can adjust it at any time, using the + or – buttons.

Spin the Reels

If you are playing on desktop, click the Spin button or press the spacebar to spin.

Autoplay

Press the AUTO button to commence automatic play of the game at the currently selected stake. Select how many spins to play via the Total Spins Dropdown menu.

More Autoplay settings

Select the loss limit: The Autoplay will stop at the last spin before the loss limit is reached. The Autoplay loss limit should be higher than your stake.

Expand the AUTOPLAY dialog by choosing MORE AUTOPLAY SETTINGS. Here you can select additional criteria for the AUTOPLAY stop including - Stop if single win exceeds certain amount; Stop on Bonus Feature.

Gamble Wheel

After a spin which results in a win of more than 0.10 EUR, the "Gamble" button is activated and the player may enter the Gamble game for a chance to increase their win.

The Gamble Wheel offers the player true odds and always plays 100% randomly with 100% RTP. The player can configure the Gamble using the following options:

Pressing the plus button increases the potential win on the ladder and recalculates the wheel's chances. Pressing the minus button decreases the potential win. The green section of the wheel displays the exact chance of winning. The red section displays the exact chance of losing. If the player commits to pressing the Gamble button, the pointer within the wheel will spin. If the pointer lands in the green area, the player wins the highlighted prize which they chose in advance. If the pointer lands on the red area the Gamble is over and the player returns to the slot game.

The player doesn't have to collect the winnings manually. They are auto-collected after every Gamble round. Press the "Collect" button to collect your winnings and return to the slot game.

If the Gamble feature is closed, the player cannot return to the feature unless they win another round in the slot game. The Gamble feature is disabled during auto-play. Jackpot winnings cannot be gambled.

General types of games

Check the pays menu in the game paytable if you are not sure of the game type.

The values related to each symbol, shown either on the slot scene or on the dedicated Symbol Wins pages of the Pays menu, represent stake multipliers and not credits.

The prize value from one payline is equal to the total stake divided by the number of paylines, multiplied by the symbol multiplier advertised in the paytable. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same payline, the largest win is paid. Each individual payline can pay only once per spin.

Example: Total stake is 2. Total paylines are 20. Symbol multiplier for length of 5 is 300. The win for 1 payline with this symbol and length would be calculated as such: 2 / 20 \* 300 = 30.

The prize value from one payline in a Multiline game is equal to the stake multiplied by the symbol multiplier advertised in the paytable. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same payline, the largest win is paid.

Example: Stake is 2. Symbol multiplier for length of 5 is 20. The win for 1 payline with this symbol and length would be calculated as such: 2 \* 20 = 40.

The prize value from one way or cluster in a Ways or Winning Clusters game is equal to the stake multiplied by the symbol multiplier advertised in the paytable. Where multiple wins occur on multiple ways or clusters, the total win values are summed.

Example: Total stake = 2. Symbol win multiplier = 2. Win =  $2x^2 = 4$ .

If there is a Scatter Symbol in the game, all wins will be paid in addition to any other symbol wins occurring on the same spin.

If you are playing a Scatter Pays game only the highest winning combination is paid per symbol.

Please be aware that each account allows only a single game to be played at any one time. Therefore, a game should not be played on more than one device, or multiple games on the same device simultaneously. Doing so may lead to various errors.

In case of an incomplete game round due to connection loss where the result has not yet occurred, the game will generate an outcome for the round, which will be shown upon restoring of connection and the result will be visible in the Game History after refreshing the game.

In case of an incomplete game round due to connection loss where the result has occurred, but the player could not be informed of this fact, the game will inform the player of the outcome upon refreshing of the game and the result will be visible in the Game History.

For the best gaming experience, use of the latest version of software is recommended.

Malfunction voids all pays and plays.

RTP ≈ XX.XX%

Average payout rate of 1 EUR is 0.9265 EUR.

Maximum win amount probability in a single spin is 0.02495% or 1 in 4008

Minimum stake: €0.10

Maximum stake: €XX