# **Boo Help**

### Introducing the game

Boo is a four reel video slot featuring 256 ways to win.

### How to play

Select your stake by clicking the left and right arrow buttons on the stake. The stake value is displayed in the stake display.

All payouts are multiplied by the stake of each individual spin.

### Auto play

To set up Auto play press the Auto button. This will display Auto play panel which the player can use to modify the number of spins, set a loss limit or set a win limit. When a loss limit has been set the player can select Start to commence auto play.

When Auto play is on, the Play button will change to a Stop button. The remaining Auto plays will be displayed in the Stop button. The player can cancel Auto play by clicking the Stop button. Auto play will stop automatically if any of the limits set is reached or anything occurs that requires player intervention.

Auto play may not be available in your jurisdiction.

### Start the spin

Press the Play button to start the spin at the stake displayed.

The reels will spin and then come to stop, displaying the result.

## **Bonus Buy**

Press the Bonus Buy button to access the Bonus Buy menu.

You may buy 12 Free Spins for 90 times the Free Spins Stake, or 24 Free Spins for 500 times the Free Spins Stake.

When buying 24 Free Spins for 500 times the Free Spins Stake, the max payout of the game is 200,000 times stake. When the total win exceeds this limit, the game round will end and 200,000 times stake is awarded. In some jurisdictions, a separate mandatory award cap or winnings limit may also apply.

The Free Spins Stake can be changed by pressing the plus and minus buttons on the Free Spins Stake display. The Free Spins Stake will apply to each Free Spin.

Press the price to buy the bonus for that price. The price will be deducted from your balance.

Bonus Buy may be limited or unavailable in your jurisdiction.

# **Symbol Wins**

Wins are awarded on left to right adjacent symbols regardless of size starting with the leftmost reel, except Scatters. Payouts are multiplied by stake.

Highest win paid per winning combination. All winning combinations are added together. See PAYS for further information.

#### Reactions

Each winning symbol, except Scatter, is part of a reaction and is replaced by a Scatter, Ghost Symbol or Wild.

Reactions continue until no more wins occur.

#### Wild

Wilds substitute for every symbol except Scatter. Wilds appear on reels 2 to 4 only. In the base game, Wilds may reveal a multiplier of up to x4. Wins are multiplied by the displayed multipliers for each Wild that substitutes in the win.

### **Scatter**

3 or more Scatters in any position award 12 Free Spins.

During the Free Spins, 3 or more Scatters award an additional 3 Free Spins, as well as increasing the multiplier on one of those positions.

### **Free Spins**

Each of the sixteen onscreen positions has a multiplier which persists, and may increment, throughout the Free Spins. Every time there is a win with Ghost symbols or Wilds in an initial Free Spin, one or more winning positions will have their multipliers increase.

This increase will be at random by 1, 2 or 3, and the amount that the multiplier increases improves by one for every retrigger.

At the start of the Free Spins, one or more positions that had triggering Scatters will have the multipliers start at x2, x3 or x4. All other positions will begin with x1 multipliers.

### Free Spins Multipliers

Multipliers only apply to Ghost symbols and Wilds. All wins are multiplied by the multipliers displayed on each Ghost and Wild present in that win.

No multiplier increases occur during reactions, only on each initial Free Spin.

If there is a retrigger, one or more of the positions that have retriggering Scatters will have their multipliers increase at random by 1, 2 or 3 from the next Free Spin onwards.

The stake that was used to trigger the Free Spins will be used for the Free Spins duration.

At the end of the Free Spins, the total winnings for the spins will be displayed. Any winnings will be credited into the player's account and regular play then resumes.

## Return to Player (RTP)

The Return to Player (RTP) is the theoretical statistical percentage of the total money bet in a game that is paid out as winnings over time. Values are calculated initially by dividing the total payouts by the total bets from a simulation of numerous game rounds. Values reflect the maximum expected RTP and do not change.

The RTP is defined at different stages or modes of the game.

Overall RTP: 96.54% Bonus Buy RTP: 96.54%

### **General Information**

In the event of a non-responsive game or problem during a spin, the game will repeat the incomplete spin and display the result to the player when the game is next launched.

Incomplete games will be automatically resolved after 30 minutes. Any winnings resulting from automatic resolve shall be paid to player's account.

System malfunction voids all pays and plays.

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