# SPECIAL SYMBOLS AND FEATURES

### **STAR WILD**

WILDS substitute for all paying symbols and count as the symbol which forms the longest winning combination on a single win line.

# **WILD BLAST**

Above each reel and on the side of each row of the game there is a mini display that may activate a random modifier indicator on each spin. More than one reel and row may activate a modifier indicator in a spin.

The indicator above each reel applies the modifier shown to all STAR WILDS which appear on the reel. The indicator on the side of each row applies the modifier shown to all STAR WILDS which appear on this row.

STAR WILDS which appear on a position with active modifiers both above the reel and on the side of the row will receive both modifiers. The modifiers disappear once they apply to any STAR WILDS.

### **POSSIBLE MODIFIERS:**

Horizontal Explosion – any STAR WILDS receiving this modifier will trigger an explosion and turn 1 adjacent symbol on the left and right into STAR WILDS. If a STAR WILD lands on a position where a horizontal explosion is active both above the reel and on the side of the row it will trigger a double explosion, which turns 2 adjacent symbols on the left and on the right into WILDS. If an explosion creates a STAR WILD on a position where a STAR WILD is already present it will increase the affected STAR WILD'S MULTIPLIER by 1.

Vertical Explosion – any STAR WILDS receiving this modifier will trigger an explosion and turn 1 adjacent symbol above and below into STAR WILDS. If a STAR WILD lands on a position where a vertical explosion is active both above the reel and on the side of the row it will trigger a double explosion, which turns 2 adjacent symbols upside and two adjacent symbols downside into STAR WILDS. If an explosion creates a STAR WILD on a position where a STAR WILD is already present it will increase the affected STAR WILD'S MULTIPLIER by 1.

Multiplier – any STAR WILDS receiving this modifier will receive the MULTIPLIER shown. The possible MULTIPLIERS are x2, x3 or x5. The MULTIPLIER is applied to all win lines in which the STAR WILDS participates. If a STAR WILD lands on a position where a MULTIPLIER is active both above the reel and on the side of the row the MULTIPLIERS are added up and applied to the STAR WILD. Where a STAR WILD lands on a position where both MULTIPLIER and explosion are active the MULTIPLIER is applied first. STAR WILDS spawned by an explosion of a STAR WILD with MULTIPLIER will also receive this MULTIPLIER. If more than one STAR WILD symbols with MULTIPLIERS participate in a win line their MULTIPLIERS are added up.

All explosions trigger in succession. First, all STAR WILDS which land on the reels and receive a modifier explode together at the same time, then all new STAR WILDS created by the explosions which receive a modifier explode together at the same time and so on. STAR WILD explosions do not affect FREE SPINS symbols.

# **FREE SPINS**

3, 4, 5 or 6 FREE SPINS scatters anywhere trigger 10, 15, 20 or 25 FREE SPINS respectively. 3 FREE SPINS scatters may land during FREE SPINS to award 5 bonus spins.

During Free Spins WILD BLAST modifiers have a much higher chance of activation.

### **HOW TO PLAY GIGA BLAST**

Total Stake

The Total Stake is the total of stakes per line. You can adjust it at any time, using the + or – buttons.

Spin the Reels

If you are playing on desktop, click the Spin button or press the spacebar to spin.

Speed up each reel spin by pressing spacebar again, or by clicking on the reels. For TURBO SPIN, hold down the spacebar or the Spin button.

Autoplay

Press the AUTO button to commence automatic play of the game at the currently selected stake. Select how many spins to play via the Total Spins Dropdown menu.

More Autoplay settings

Select the loss limit: The Autoplay will stop at the last spin before the loss limit is reached. The Autoplay loss limit should be higher than your stake.

Expand the AUTOPLAY dialog by choosing MORE AUTOPLAY SETTINGS. Here you can select additional criteria for the AUTOPLAY stop including - Stop if single win exceeds certain amount; Stop on Bonus Feature.

# Gamble Wheel

After a spin which results in a win of more than 0.10 GBP, the "Gamble" button is activated and the player may enter the Gamble game for a chance to increase their win.

The Gamble Wheel offers the player true odds and always plays 100% randomly with 100% RTP. The player can configure the Gamble using the following options:

Pressing the plus button increases the potential win on the ladder and recalculates the wheel's chances. Pressing the minus button decreases the potential win. The green section of the wheel displays the exact chance of winning. The red section displays the exact chance of losing. If the player commits to pressing the Gamble button, the pointer within the wheel will spin. If the pointer lands in the green area, the player wins the highlighted prize which they chose in advance. If the pointer lands on the red area the Gamble is over and the player returns to the slot game.

The player doesn't have to collect the winnings manually. They are auto-collected after every Gamble round. Press the "Collect" button to collect your winnings and return to the slot game.

If the Gamble feature is closed, the player cannot return to the feature unless they win another round in the slot game. The Gamble feature is disabled during auto-play. Jackpot winnings cannot be gambled.

General types of games

Check the pays menu in the game paytable if you are not sure of the game type.

The values related to each symbol, shown either on the slot scene or on the dedicated Symbol Wins pages of the Pays menu, represent stake multipliers and not credits.

Winning combinations and payouts are made according to the Paytable.

If you are playing a Lines game, the prize value from one payline is equal to the total stake multiplied by the symbol multiplier advertised in the Paytable. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same payline, the largest win is paid. Each individual payline can pay only once per spin.

If you are playing a Ways or a Cluster game, the prize value from one way or winning cluster is equal to the payout advertised in the paytable. Where multiple wins occur on multiple ways or clusters, the total win values are summed.

If there is a Scatter Symbol in the game, all wins will be paid in addition to any other symbol wins occurring on the same spin.

Please be aware that each account allows only a single game to be played at any one time. Therefore, a game should not be played on more than one device, or multiple games on the same device simultaneously. Doing so may lead to various errors.

In case of an incomplete game round due to connection loss where the result has not yet occurred, the game will generate an outcome for the round, which will be shown upon restoring of connection and the result will be visible in the Game History after refreshing the game.

In case of an incomplete game round due to connection loss where the result has occurred, but the player could not be informed of this fact, the game will inform the player of the outcome upon refreshing of the game and the result will be visible in the Game History.

For the best gaming experience, use of the latest version of software is recommended.

Malfunction voids all pays and plays.

RTP ≈ XX.XX% which includes base game RTP and jackpot contribution.

Minimum stake: \$x.xx Maximum stake: \$x.xx