

SPECIAL SYMBOLS AND FEATURES

SILVER SPQR SCATTER

The Silver SPQR scatter symbol lands on reels 2, 3 and 4. A maximum of 3 SPQR scatters may land in the same spin. Each scatter adds 1 point to the power bar of the Emperor that is above the reel it has landed on. Each power bar requires 3 points in order to be filled completely.

GOLD SPQR SCATTER

The Gold SPQR scatter symbol can land only on reel 3. Only 1 Gold SPQR scatter can land in a spin and it cannot land together with the silver SPQR scatter. The gold SPQR simultaneously adds 1 point to all 3 Emperor power bars.

No SPQR scatter of any kind can land during the respins triggered by the Emperors' Features.

ROMAN EMPERORS' FEATURES

The 3 Roman Emperors above the middle reels are Pompey – above reel 2, Caesar – above reel 3 and Crassus – above reel 4. Each Emperor is tied to a feature. Once the respective power bar has been filled it triggers a respin in which that feature is executed. Once a feature is executed its progress is reset.

Several features may be triggered in the same spin, in which case all of them will be executed in the same respin. If this does not result in a win, the same features will be active in the following respins.

In case of simultaneous activation of multiple features in the same spin the execution happens in the following order:

Pompey DESTROYS ROYALS, then Caesar drops RANDOM WILDS and finally Crassus applies a WIN MULTIPLIER.

POMPEY THE GREAT

Pompey activates a respin in which royal symbols cannot land. If no win is formed, another respin without royal symbols is made until a win occurs.

CAESAR

Caesar activates a respin with 3 to 6 guaranteed WILDS! If no win is formed, another respin with new 3 to 6 WILDS is made until a win occurs.

CRASSUS

Crassus activates a respin with a win MULTIPLIER of x3, x5, x10 or x20, that is applied to any wins formed. If no win is formed another respin with the same MULTIPLIER is made until a win occurs.

WILD

WILDS substitute for all paying symbols and count as the symbol which forms the highest winning combination on a single win line.

FREE SPINS

2 FREE SPINS scatters on reels 1 and 5 trigger 12 FREE SPINS. FREE SPINS scatters cannot land during respins triggered by the Emperor features.

In FREE SPINS there are no power bars and each SPQR scatter that lands immediately activates the Emperor above the reel it landed on, while a GOLD SPQR triggers all 3 Emperors.

2 FREE SPINS scatters on reels 1 and 5 during the bonus round award 12 additional FREE SPINS.

At the end of the bonus round the player is returned to the base game with the same state of progress on the Emperor power bars they had before entering the bonus round.

HOW TO PLAY ROMAN EMPERORS

Game Progress

Any progress features in the game, including symbols locked onto the reels which affect subsequent spins, are saved for your game at the stake level you are playing at.

You can have different progress levels at different stakes on the same game, and move between them by changing the stake.

If you are awarded free spins from a promotional campaign any progress in the main game including any locked symbols, will be saved and be available to continue playing at the same stake once the free spins have been completed.

Please note that this stateful game saves its state forever.

FEATURE BUY

The feature starts automatically after your confirmation. If you refresh the game during the feature you will receive the end result. The Buy Feature is activated immediately after clicking the "buy" button. The cost of each feature is displayed in the Feature Buy pop-up and is based on the currently selected stake. Buying a feature does NOT contribute towards any Jackpots.

The calculated overall RTP in Feature Buy is XX.XX%.

Total Stake

The Total Stake is the total of stakes per line. You can adjust it at any time, using the + or – buttons.

Spin the Reels

If you are playing on desktop, click the Spin button or press the spacebar to spin.

Jackpot Game

Win one of the offered jackpot tiers when three or more jackpot symbols appear on the reels or the jackpot is triggered by a game feature. The chances of winning a jackpot increase in correlation with the size of the stake played. Jackpot prizes are not affected by any game features e.g. multipliers are never applied to jackpots. The jackpot is triggered randomly and can be won by playing any of the linked jackpot games. To win the jackpot, the player is not required to make any decision other than to spin the reels. The stake value cannot be changed during free spins. Internet connectivity issues may cause delays in jackpot messages or updates, but they do not affect actual jackpot wins. It is not possible for two players to win the same jackpot. In the event two jackpot winnings occur close to one another the jackpot will be assigned in their respective order. Due to connectivity issues the jackpot value displayed may differ from the effective jackpot value. The jackpot could be temporary deactivated, when this occurs all contributions are paused. The jackpot amount available upon reactivation will be the same as before the deactivation.

The rules for Jackpot discontinuation and Jackpot fund allocation are defined by each Operator at their own discretion.

Progressive Jackpot

The progressive jackpot is accumulated by all stakes on games offering these jackpots and, in some cases, the jackpots may be offered on multiple websites. A percentage of each total bet is added to a common pot. Part of this contribution is used to form the progressively increasing jackpot amounts, and the other part, contributes to a seed fund, which is the minimum amount of money guaranteed to be made available to players after a jackpot is won by qualifying players. Once the jackpot has been won, a new progressive jackpot will be made available and the process repeats. The jackpot can be triggered and won by a single spin from a single user only. The jackpot does not have a ceiling value. The odds of winning the jackpot increases with the size of the jackpot and can be won at any time. When the jackpot is won by another player, a notification appears in the jackpot

panel. Once won, the amount is transferred directly to the user wallet, even if it is won during a bonus spin.

General types of games

Check the pays menu in the game payable if you are not sure of the game type.

The values related to each symbol, shown either on the slot scene or on the dedicated Symbol Wins pages of the Pays menu, represent stake multipliers and not credits.

Winning combinations and payouts are made according to the Paytable.

If you are playing a Lines game, the prize value from one payline is equal to the total stake multiplied by the symbol multiplier advertised in the Paytable. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same payline, the largest win is paid. Each individual payline can pay only once per spin.

If you are playing a Ways or a Cluster game, the prize value from one way or winning cluster is equal to the payout advertised in the payable. Where multiple wins occur on multiple ways or clusters, the total win values are summed. If more than one win occurs on the same way or cluster, the largest win is paid.

If there is a Scatter Symbol in the game, all wins will be paid in addition to any other symbol wins occurring on the same spin.

If you are playing a Scatter Pays game only the highest winning combination is paid per symbol.

Please be aware that each account allows only a single game to be played at any one time. Therefore, a game should not be played on more than one device, or multiple games on the same device simultaneously. Doing so may lead to various errors.

In case of an incomplete game round due to connection loss where the result has not yet occurred, the game will generate an outcome for the round, which will be shown upon restoring of connection and the result will be visible in the Game History after refreshing the game.

In case of an incomplete game round due to connection loss where the result has occurred, but the player could not be informed of this fact, the game will inform the player of the outcome upon refreshing of the game and the result will be visible in the Game History.

Gaming session information

"Gaming session" is considered the time since the current game has been opened, until the time it is closed. Opening the game again from the lobby, or reloading the game in the browser is considered a new gaming session.

"Session timer" is being measured for the current gaming session only.

"Net position" is being based on the current gaming session only, calculating "all real money wins minus all real money bets."

For the best gaming experience, use of the latest version of software is recommended. Malfunction voids all pays and plays.

The RTP is \approx XX.XX% which includes base game RTP and jackpot contribution.

Minimum stake: \$x.xx

Maximum stake: \$x.xx