# **Pinocchio's Fortune**

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PAY TABLE
WILD SYMBOL IS WILD FOR ALL SYMBOLS EXCEPT FOR FACE AND FAIRY SYMBOLS [WILD] 3-60 4-150 5-1000
[Old Man] 3-50 4-125 5-500
[Ant] 3-30 4-75 5-300
[Book] 3-20 4-50 5-200
[House] 3-15 4-40 5-150
[Coin]

5-150

3-15 4-40

[Key]

3-10

4-30

5-100

## [Chizel]

3-10

4-30

5-100

# [cigar]

3-5

4-20

5-60

# [Ball]

3-5

4-20

5-60

# **GAME RULES**

All wins pay from leftmost to right. Winning symbols must appear on adjacent reels.

Only the highest win is paid for each active payline.

Payline wins are multiplied by the active line bet.

Free spins feature wins are added to payline wins.

Free spins play at the same bet amount as the spin that triggered the Free Spins.

MALFUNCTIONS VOIDS ALL PAYS AND PLAYS

THE THEORETICAL RETURN TO PLAYER FOR THIS GAME IS 95%

## **FEATURES**

Pinocchio Nose Bonus (Free Spin Bonus)

5, 4, 3 scattered Pinocchio Faces award 16, 12, 8 free spins respectively. During the free spins, each Pinocchio Face symbol that appears on the reels, will grow Pinocchio's nose awarding 1 bonus pick. Free Spins can be retriggered. After the free spins end, a second screen will pop-up displaying 15 Pinocchio toy boxes to select from. The player will pick toy boxes, up to the number of bonus picks awarded during the free spins, which will display

the additional prizes won. If the number of picks is more than 15, then player is paid a fixed value for each remaining pick above 15.

Find Gepetto Bonus (Board Game with Spinner)

3 Fairy symbols on reels 2, 3 & 4 trigger the 'Find Gepetto Bonus'. The player will be awarded 4 rolls of the spinner. The player will spin the spinner to move Pinocchio along the board to earn credits, extra rolls, win multipliers & mini bonus games. If the player makes it to the end of the board game, a big prize is awarded to the player.

## **Puppet Bonus**

[Win lines]

Certain symbols on reels 3, 4 & 5 contain a mini-Puppet overlay symbol. 3 Puppet overlays trigger the Puppet bonus. Player is asked to pick one of two boxes. The pick reveals credit awards or a wild reel re-spin in which one entire reel becomes wild and other reels are respun. Puppet Bonus cannot be re-triggered.

```
payline line01 { 2,2,2,2,2 }
payline line02 { 1,1,1,1,1 }
payline line03 { 3,3,3,3,3 }
payline line04 { 1,2,3,2,1 }
payline line05 { 3,2,1,2,3 }
payline line06 { 1,2,1,2,1 }
payline line07 { 3,2,3,2,3 }
payline line08 { 1,1,2,3,3 }
payline line09 { 3,3,2,1,1 }
payline line10 { 1,2,2,2,1 }
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payline line13 { 2,2,3,2,2 } payline line14 { 2,1,2,1,2 }

payline line11 { 3,2,2,2,3 } payline line12 { 2,2,1,2,2 }

payline line15 { 2,3,2,3,2 }

payline line16 { 2,1,1,1,2 }

payline line17 { 2,3,3,3,2 }

payline line18 { 2,1,3,2,1 }

payline line19 { 2,3,1,2,3 }

payline line 20  $\{1,3,3,3,1\}$ 

```
payline line21 { 3,1,1,1,3 }
payline line22 { 1,3,2,3,1 }
payline line23 { 3,1,2,1,1 }
payline line24 { 1,3,1,3,1 }
payline line25 { 3,1,3,1,3 }
payline line26 { 1,1,3,1,1 }
payline line27 { 3,3,1,3,3 }
payline line28 { 1,1,2,1,1 }
payline line29 { 3,3,2,3,3 }
payline line30 { 2,3,2,1,2 }
```

#### **GAME RULES**

# About slot games

This is a game of chance, with fixed odds, where the player can bet a certain amount of money or credits to try to get combinations of symbols that grant payments.

The game presents a number of reels or columns, each with a set of symbols that, on each play, stop at a random position, defining which symbols are visible on the screen. Each game has different symbols, both in quantity and appearance, according to its theme and design.

#### Basic info

Usually placed in the upper or lower side of the game, the player can find the session info, which can include:

- -Balance/Credit: The money or credits the player has in his casino account, available to wager.
- -Bet/Total bet: The value set as the current bet.
- -Total win: The value earned on the last play.
- -Play ID: a unique number that identifies each game round. When a new game round starts, this number is updated and remains on screen until the next game round.

# **Payouts**

A specified number of like symbols appearing in a selected payline results in a payout. The number of each symbol required, its payout and the paylines patterns available in this game are explained in the Help/Paytable of the game itself. Paylines

The paylines are numbered starting from 1. Some slot machines activate all paylines by default, and others allow player to select the number of active paylines. The amount of active paylines are displayed on the interface of the game and also the controls used for increasing/decreasing the active paylines, if applicable.

## Bet settings

Games allow player to choose the amount of coins, credits or money to wager. The player can modify the bet using the controls in the bet section (BET/LINE BET/TOTAL BET). the total wagered per spin is obtained by multiplying the number of coins selected (1 by default) by the coin value or line bet by the number of paylines selected. The bet level also defines the payouts level, according to the paytable.

#### Playing the game

After the paylines and the bet amount have been set, the player has to put the reels in motion clicking or tapping the SPIN/START button, usually located at the center or right side of the screen. Clicking or tapping this button will start the reel spinning animation, and generate a debit in the player's balance. Once the reels stop, the prizes - if any - will be added to the balance.

All wins are displayed on screen through the WIN/TOTAL WIN label.

# Autoplay

The player can use the AUTOPLAY controls, to set a number of spins. This function will start each spin automatically until either something that requires the player's intervention occurs or the number of set spins expires.

For some jurisdictions, the autoplay options will include extra settings that allow for an autoplay interruption if the total amount won or lost in that session exceeds a specified amount or if any single win exceeds a specified amount.

# Other controls

The player is generally able to toggle on/off sound, speed, quality of graphics and other settings, using the controls available on the interface of the game. There is also a LOBBY/HOME/CLOSE button that allows player to quit the game and go back to the Casino's lobby where you can find the game catalog.

# Special symbols

In addition to regular symbols, the game may have one or more of the following special symbols:

- -Wild: It can substitute most other symbols in order to complete a winning combination.
- -Scatter: This symbol need not necessarily appear in defined paylines. The specified number of scatter symbols can appear anywhere on the reels. Scatter symbols can also be used to trigger bonus rounds.

-Bonus: When appearing on screen in the specified number and/or location, this symbol triggers a bonus round. In order to see the special symbols available in this game, please refer to the Help/Paytable of the game itself.

#### Bonus rounds

The game can offer different bonus rounds:

- -Free Spins Bonus: A number of free spins are awarded. The player can play without wagering but any winning combination is paid.
- -Pick me Bonus: Essentially, the player has to select one or more objects from those displayed on the screen.

Winning picks and their payouts are determined at random.

Special features and bonuses available in this game and its rules are displayed on the Help/Paytable of the game itself.

## Help/Paytable

The player can find this section in the game as '?', 'info', 'help', 'paytable' or und similar names. It contains all the specific rules for this game, including definitions of symbols with its paytables, paylines, bonuses and special features descriptions. Legal info related to the game is displayed here as well.

# Return to player (RTP)

The theoretical return to player value for this game is informed in the Help/Paytable of the game itself.