## Help File

### Bananaz 10K WAYSTM

Bananaz 10K Ways is a 10K Ways<sup>TM</sup> slot game with up to 10,000 ways to win.

The game has 6 reels. It has 4 rows on reels 1 and 6; and 5 rows (inclusive of top reel) on reels 2, 3, 4 and 5.

The average theoretical return to player (RTP) is:

- Regular Game: 96.12%
- Buy Bonus (Optional, only applicable in some jurisdictions): 96.99%

### **Rules**

#### WILD



• Wild MONKEY MIKE substitutes for all symbols except BANANA BUNCH.

• Wild MONKEY MIKE only appears during MIKE GOES BANANAZ and BONUS RESPINS features.

#### **SCATTER**



• Bonus Respins are triggered when 4 or more BANANA BUNCH symbols appear.

#### **MIKE GOES BANANAZ**

- At the end of any game where no win is achieved, there is a chance that the MIKE GOES BANANAZ feature is triggered.
- 1-3 symbols in the reel display will be changed to MONKEY MIKE symbols.
- Each MONKEY MIKE symbol will have a random multiplier from 1-5x.
- The MONKEY MIKE multiplier is applied to any win combination the MONKEY MIKE symbol occurs in.
- If more than one MONKEY MIKE appears in a win combination, the multipliers are multiplied.
- MONKEY MIKE symbols are added only to the vertical reels 2, 3, 4 or 5.
- MONKEY MIKE symbols will not be added to positions that contain a BANANA BUNCH.

#### **BONUS RESPINS**

- Bonus Respins are triggered when 4 or more BANANA BUNCH symbols appear.
- 3 respins are awarded.

4/1/24, 2:41 PM

- BANANA, BANANA BUNCH and MONKEY MIKE symbols are all PRIZE symbols.
- Triggering BANANA BUNCH symbols are turned into BANANA symbols with random multipliers from 1-1000x.
- All other symbols outside of the triggering BANANA BUNCH symbols are removed.
- All PRIZE symbols are held, and all remaining positions spin.
- When any new PRIZE symbol appears, they are held, and respins are reset to 3.
- BANANA symbols will have a random multiplier from 1-1000x.
- Once all positions have completed their spin, BANANA BUNCH and MONKEY MIKE symbols are processed.
- BANANA BUNCH symbols will have a multiplier value equaling the total of all adjacent PRIZE symbols at the time of processing (or 1x total bet if no adjacent PRIZE symbols exist)
- MONKEY MIKE symbols will have a multiplier value equaling the total of all PRIZE symbols currently on the reel set at the time of processing (or 1x total bet if no PRIZE symbols exist)
- BANANA BUNCH symbols will all be processed before MONKEY MIKE symbols.
- BANANA BUNCH and MONKEY MIKE symbols are processed in order of top-to-bottom then left-to-right.
- Once all BANANA BUNCH and MONKEY MIKE symbols are processed, any remaining respin may commence.
- When either no respins remain, or all reel positions contain PRIZE symbols, a prize is awarded equalling the total of all PRIZE symbol multiplier values multipled by the total bet.
- After completion, if all reel positions contained PRIZE symbols then the reels are cleared and Bonus Respins are retriggered.
- Bonus Respins are played at the bet of the triggering spin.
- Symbol pays shown in the paytable are not awarded during Bonus Respins.

# GAMBLE FEATURE (Optional, only applicable in some jurisdictions)

- The Gamble Feature is triggered on completion of Bonus Respins.
- Gamble your winnings to multiply your total win by up to 5x.
- Win multiplier starts at 1x.
- You may choose to collect your winnings at any time, or attempt to gamble to advance to the next multiplier.
- The multiplier levels are as follows:

| Current<br>Multiplier | Winning<br>Gamble<br>Result                       | Losing<br>Gamble<br>Result   | Chance of winning gamble |
|-----------------------|---|--|--------------------------|
| 0.5x                  | Multiplier increases to 1x                        | Multiplier decreases to 0x. All winnings are lost, and feature is complete | 1 in 2 chance            |
| 1x                    | Multiplier increases to 1.5x                      | Multiplier decreases to 0.5x   | 1 in 2 chance            |
| 1.5x                  | Multiplier increases to 2x                        | Multiplier decreases to 1x   | 1 in 2 chance            |
| 2x                    | Multiplier increases to 3x                        | Multiplier decreases to 1x   | 1 in 2 chance            |
| 3x                    | Multiplier increases to 4x                        | Multiplier decreases to 1x   | 2 in 3 chance            |
| 4x                    | Multiplier increases to 5x, winnings are awarded, | Multiplier<br>decreases to<br>1x   | 3 in 4 chance            |

| and feature |
|-------------|
| is complete |

- Player can continue to gamble as long as they haven't reached the 0x multiplier or the maximum multiplier.
- The maximum win from the Gamble Feature is 400,000 x Base Bet.
- If any multipliers would result in a win higher than 400,000 x Base Bet, they are disabled.
- Reaching the highest enabled multiplier automatically awards the win and completes the feature.
- Any wins from the spin/reactions that triggered the Bonus Respins are included in the gamble.

# **BUY BONUS (Optional, only applicable in some jurisdictions)**

- The player may opt to buy a Bonus Respins feature.
- The cost to buy is 100 x bet per spin.
- A spin is played that will always result in 4 BANANA BUNCH symbols.

#### **GAME RULES**

- Player selects a Total Bet size to play 10,000 ways.
- Base Bet is equal to Total Bet divided by 20.
- Payouts are made according to the paytable.
- All wins are multiplied by total bet.
- Highest win paid per winning combination.
- Coinciding wins are added.
- Only positions containing the winning symbol are used in determining the win for that symbol.
- All wins begin with leftmost reel and pay left to right only on adjacent reels.
- Wild MONKEY MIKE substitutes for all symbols except BANANA BUNCH.

- Wild MONKEY MIKE only appears during MIKE GOES BANANAZ and BONUS RESPINS features.
- BANANA only appears during BONUS RESPINS feature.
- BANANA BUNCH during base game only appears on vertical reels 2, 3, 4 and 5.
- The maximum win in any game is 400,000x Base Bet.
- The top reel adds a symbol to the reel it is above for reels 2, 3, 4 and 5.
- Every winning symbol is part of a reaction and is replaced by symbols coming from above on the reels and from the right in the top reel.
- Malfunction voids all pays and plays.

## **How to Play**

Pick your bet amount and push spin button.



#### **Spin Button**

• Places a bet then spins the reels.



#### **Menu Button**

- Opens a window where the player can view info pages; go to lobby; change bets; configure autoplay and adjust game settings.
- It defaults to info pages.

BALANCE:

**Balance Meter** 

• Display the player's current balance.

#### TOTAL BET:

#### **Total Bet Meter**

• Display the total wager staked.

#### WIN:

#### Win Meter

• Display the current win amount.



#### **Info Button**

• Display info pages.



#### **Return to Game Button**

• Go back to base game.



#### **Home Button**

• Go to Lobby. Configurable per operator.



# **Autoplay Button (Optional, only applicable in some jurisdictions)**

• Opens Autoplay configuration window, where the player can select the desired number of autoplay and start autoplay.



## **Stop Autoplay Button (Optional, only applicable in some jurisdictions)**

• Stops autoplay. Number of autoplays remaining will be shown over the button.



#### **Bet Settings Button**

 Opens Bet configuration window, where player can select the desired bet amount.



#### **Game Settings Button**

Open Game settings configuration window, where the player can adjust the following:

- Turn sounds On or Off
- Turn background music On or Off (keep sound effects On)
- Turn left hand mode On or Off





#### **Sound Buttons**

• Turn sounds On or Off respectively.

### **Keyboard Shortcuts**

• Space bar: Pressing the Space bar will initiate Spin.

# Autoplay (Optional, only applicable in some jurisdictions)

• Allows automatic consecutive normal game plays for a certain amount of spins.

This is game rules version 7, dated March 21, 2024.