## Drive: Multiplier Mayhem Touch ${ }^{\text {™ }}$ Game Rules

- Drive: Multiplier Mayhem Touch ${ }^{\text {TM }}$ is a 5-reel, 3-row, 15-line (fixed) video slot with Free Spins, Wild substitutions, and Nitro symbols.
- The game is played with 15 bet lines and different bet values.
- COINS displays the number of coins the player has available to wager.
- AUTOPLAY automatically plays the game for the selected number of rounds.
- Wild symbol substitution pays the highest possible winning combination on a bet line according to the Paytable.
- Winning combinations and payouts are made according to the Paytable.
- Bet level is the number of coins bet per bet line.
- A bet line win in coins is equal to the value shown in the Paytable multiplied by the bet level.
- A bet line win in currency is equal to the win in coins multiplied by the coin value.
- Only the highest win per bet line is paid.
- Bet line wins pay if in succession from the leftmost reel to the rightmost reel.
- Simultaneous wins on different bet lines are added.
- All coin wins pay on bet lines only.


## Multiplier Wilds

- The Multiplier Wilds are Wild symbols.
- Multiplier Wild symbols can appear anywhere on reels 1-5 and substitute for all symbols, except Scatter symbols and Nitro symbols.
- The Multiplier Wilds have the same multiplier as the reel (1-5) they have landed on.
- Any bet line win with Multiplier Wild symbols multiplies the bet line win by 1-5 respectively.
- If 2 or more Multiplier Wild symbols appear on the winning bet line, then the corresponding multipliers are multiplied. For example, a winning bet line with Multiplier Wild symbols on reels 2 (x2) and 4 (x4) multiply to give a x8 multiplier.


## Free Spins

- In the main game only, 3 Scatter symbols appearing anywhere on reels 2, 3 and 4, activate 10 Free Spins.
- Free Spins are played at the same bet level and coin value as the round that activated Free Spins.
- In Free Spins only, 3 Nitro symbols appearing anywhere on reels 2, 3, and 4, award additional Free Spins and overlay Multiplier Wilds.
- The number of Free Spins awarded is according to the Paytable.
- The overlay Multiplier Wild symbols randomly appear anywhere on reels and act as a Multiplier Wild symbol.
- Only one overlay Multiplier Wild symbol can appear on a reel.


## Nitro Collect Meter

- Collected Nitro symbols are stacked in the Nitro Collect Meter from bottom to top.
- If a Nitro symbol appears above an overlay Multiplier Wild, it is counted as both a Nitro symbol and a Multiplier Wild symbol.
- The Free Spins start with the player racing against Twitch, the first opponent.
- After collecting 3 Nitro symbols, the game moves to the next level. The player wins a random overlay Multiplier Wild and the next racing opponent appears.
- Each new Free Spins round starts with an empty Nitro Collect Meter.
- If a player collects 2 Nitro symbols in one spin, and 3 Nitro symbols in the next spin, the 2 Nitro symbols remaining are carried forward and are accounted for in the next level.
- When reaching a new level, additional Free Spins are awarded along with another random overlay Multiplier Wild.
- Free Spins are awarded according to the table below:

| Level | 1 |  | 3 | 4 |
| :--- | :--- | :--- | :--- | :--- |
| Free Spins | 10 | +4 | +3 | +2 |
| Overlay Multiplier Wild | 0 | 1 | 2 | 3 |
| Racing Opponent | Twitch | Hamaki | Bruiser | Bruiser |

- Nitro symbols do not appear during level 4 in Free Spins.
- After collecting the final 3 Nitro symbols when racing against Bruiser, the last opponent, the player races until the end of Free Spins.
- After collecting 9 Nitro symbols, all the subsequent collected Nitro symbols are discarded.
- Additional Free Spins won are automatically added to the current Free Spins.
- The Total Win field includes any wins during Free Spins added to any wins from the round that activated Free Spins.
- Free Spin wins are added to any bet line wins.
- At the end of Free Spins, the game returns to the round that activated Free Spins.

| Main Game |  |  |  |  |  |  |
| :--- | :--- | :--- | :---: | :---: | :---: | :---: |
|  | Spin Button |  |  |  |  |  |
|  | Quick Stop: Tap the game area during a spin to stop the reels. |  |  |  |  |  |
|  | Menu |  |  |  |  |  |
|  | Tap to start playing at the current bet lines, bet level and coin value. |  |  |  |  |  |
|  | Sound |  |  |  |  |  |
|  | Tap to turn Sound on or off without going to the settings menu. |  |  |  |  |  |
| + | Quick settings menu |  |  |  |  |  |


|  | Autoplay |
| :--- | :--- |
|  | Tap to turn Autoplay on or off without going to the settings menu. Sets 50 rounds by default. |
|  | Quick Spin |
|  | Tap to turn Quick spin on or off without going to the settings menu. |
|  | Exit |
| $\quad$ | Tap to leave the game. |

## Game Settings and Game Information

|  | Sound Settings <br> $\bullet$ |
| :--- | :--- |

## Spin Settings

- Autoplay: Drag or tap the slider to enable autoplay to set the autoplay options and the number of rounds. Autoplay plays the game for the selected number of spins.
- If single win exceeds. Stops Autoplay when the amount you win exceeds or equals the amount you specify.
- If cash increases by. Stops Autoplay if cash increases by the amount you specify.
- If cash decreases by. Stops Autoplay if cash decreases by the amount you specify.
- Stop if Free Spins is won. Stops Autoplay if Free Spins are won before the set number of autoplay rounds.

Note: If you are disconnected while playing, all Autoplay settings will return to default when you reload the game.

Note: Some autoplay options are mandatory for some jurisdictions.

- Quick spin. Tap the switch to turn Quick spin on or off.
- Left Hand Mode. Tap to turn the left-hand mode on or off.


## Bet Settings

- Bet in cash: Shows your bet amount in selected currency.
- Bet in coins: Shows your bet amount in coins.
- Bet level: Drag or tap the slider to select the number of coins to bet per bet line. Note: available only in case of multiple bet levels.
- Coin value: Drag or tap the slider to select the coin value.

|  | Paytable |
| :--- | :--- | :--- |
|  | Tap to view winning combinations and payouts. |
|  | Game Rules |
|  | Tap to view the game rules. |
|  | Game History |
|  | Tap to view your latest game history. |
|  | The game history is available only when playing for money. |
|  | Back |
|  | Tap to go back to the main game. |

## Autoplay and Quick Spin



Autoplay
Tap to start Autoplay. The number of spins selected is displayed on the button.

## Stop Autoplay

Tap to stop Autoplay. The number of spins remaining is displayed on the button.

## Quick Spin

Tap to start Quick spin.

Note: Some features may not be available in Playing for Fun mode.
Note: Some autoplay options are mandatory for some jurisdictions.

## Return to Player

- The theoretical return to player for this game is $96.70 \%$


## Additional Information

- The following game features and settings may be subject to the terms and conditions of the Operator's website. For more information, refer to the Operator's website:
- The procedures used to manage unfinished game rounds.
- The time after which inactive game sessions automatically end.
- In the event of malfunction of the gaming hardware/software, all affected game bets are rendered void and all affected bets are refunded.


## Translations of Game Terminology

Note: The following table is only applicable if you are playing in a language other than English.

| English Term | Translated Term |
| :--- | :--- |
| Wild | Wild |
| Free Spins | Free Spins |
| Scatter | Scatter |
| Multiplier | Multiplier |
| Multiplier Wilds | Multiplier Wilds |
| Nitro Collect Meter | Nitro Collect Meter |
| Nitro | Nitro |

Game rules generated:

