

SPECIAL SYMBOLS AND FEATURES

CHAIN REACTION

Symbols forming wins disappear, making way for new symbols to drop in that may form new wins.

ENCHANTED REELS

Each of the 4 middle reels may become enchanted by one of the elements in the game – Fire, Air, Earth and Water. The enchantment may also lock for up to 3 spins. If a high-paying symbol of the same element as the one with which the reel has been enchanted lands on it, that symbol will be transformed into a WILD.

In the normal game up to 3 reels may become enchanted in a single spin. All enchanted reels may be affected by the same element.

WILDS

WILDS substitute for all paying symbols and count as the symbol which forms the longest winning combination on a single win way.

SUPER WILD

On any spin SUPER WILDS covering a whole reel may appear on any of the middle 4 reels with between x2 and x7 ways multipliers. The ways multiplier represents how many symbols the SUPER WILD is being counted as in the ways calculation.

If a SUPER WILD lands on an enchanted reel its ways multiplier will be increased to a value anywhere between x8 and x20.

MAGIC SPINS

Up to 6 MAGIC SPINS scatters may land in spin on any reel. The first 3 scatters award 9 FREE SPINS and each additional scatter awards an extra 3 FREE SPINS up to a maximum total of 18 FREE SPINS.

Any locked enchantments on reels will transfer into the bonus round on those same reels. New reel enchantments that have occurred during the bonus round may also become locked. If after the last free spin there are still locked enchantments present on the reels they will transfer out of the bonus round and into the normal game.

During MAGIC SPINS up to 4 of the middle reels may become enchanted and the enchantment of reels occurs on every spin. It is possible for all enchanted reels to have the same element.

A WIN MULTIPLIER is applied during MAGIC SPINS and it increases with every winning screen during the bonus round. The multiplier may rise up to x20 and is reset at the end of MAGIC SPINS.

HOW TO PLAY MAGIC POWERS MEGAWAYS™

Game Progress

Any progress features in the game, including symbols locked onto the reels which affect subsequent spins, are saved for your game at the stake level you are playing at.

You can have different progress levels at different stakes on the same game, and move between them by changing the stake.

If you are awarded free spins from a promotional campaign any progress in the main game including any locked symbols, will be saved and be available to continue playing at the same stake once the free spins have been completed.

Please note that this stateful game saves its state forever.

Total Stake

The Total Stake is the total of stakes per line. You can adjust it at any time, using the + or – buttons.

Spin the Reels

If you are playing on desktop, click the Spin button or press the spacebar to spin.

Autoplay

Press the AUTO button to commence automatic play of the game at the currently selected stake. Select how many spins to play via the Total Spins Dropdown menu.

More Autoplay settings

Select the loss limit: The Autoplay will stop at the last spin before the loss limit is reached. The Autoplay loss limit should be higher than your stake.

Expand the AUTOPLAY dialog by choosing MORE AUTOPLAY SETTINGS. Here you can select additional criteria for the AUTOPLAY stop including - Stop if single win exceeds certain amount; Stop on Bonus Feature.

Gamble Wheel

After a spin which results in a win of more than 0.10 EUR, the "Gamble" button is activated and the player may enter the Gamble game for a chance to increase their win.

The Gamble Wheel offers the player true odds and always plays 100% randomly with 100% RTP. The player can configure the Gamble using the following options:

Pressing the plus button increases the potential win on the ladder and recalculates the wheel's chances. Pressing the minus button decreases the potential win. The green section of the wheel displays the exact chance of winning. The red section displays the exact chance of losing. If the player commits to pressing the Gamble button, the pointer within the wheel will spin. If the pointer lands in the green area, the player wins the highlighted prize which they chose in advance. If the pointer lands on the red area the Gamble is over and the player returns to the slot game.

The player doesn't have to collect the winnings manually. They are auto-collected after every Gamble round. Press the "Collect" button to collect your winnings and return to the slot game. If the Gamble feature is closed, the player cannot return to the feature unless they win another round in the slot game. The Gamble feature is disabled during auto-play. Jackpot winnings cannot be gambled.

General types of games

Check the pays menu in the game paytable if you are not sure of the game type.

Winning combinations and payouts are made according to the Paytable.

Symbol payout values shown in the Paytable are dynamic and change in accordance with the selected stake value.

If you are playing a Lines game, the prize value from one payline is equal to the payout advertised in the Paytable. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same payline, the largest win is paid. Each individual payline can pay only once per spin.

If you are playing a Ways or a Cluster game, the prize value from one way or winning cluster is equal to the payout advertised in the paytable. Where multiple wins occur on multiple ways or clusters, the total win values are summed. If more than one win occurs on the same way or cluster, the largest win is paid. If more than one win occurs on the same way or cluster, the largest win is paid.

If there is a Scatter Symbol in the game, all wins will be paid in addition to any other symbol wins occurring on the same spin.

If you are playing a Scatter Pays game only the highest winning combination is paid per symbol.

Please be aware that each account allows only a single game to be played at any one time. Therefore, a game should not be played on more than one device, or multiple games on the same device simultaneously. Doing so may lead to various errors.

In case of an incomplete game round due to connection loss where the result has not yet occurred, the game will generate an outcome for the round, which will be shown upon restoring of connection and the result will be visible in the Game History after refreshing the game. In case of an incomplete game round due to connection loss where the result has occurred, but the player could not be informed of this fact, the game will inform the player of the outcome upon refreshing of the game and the result will be visible in the Game History.

For the best gaming experience, use of the latest version of software is recommended.

Malfunction voids all pays and plays.

RTP \approx XX.XX%

Average payout rate of 1 EUR is 0.9276 EUR.

Maximum win amount probability in a single spin is 0.000007% or 1 in 14285714

Minimum stake: €0.10

Maximum stake: €XX