## SPECIAL SYMBOLS AND FEATURES

GOLD COINS
As long as there are still ZILLARD WILD upgrades to be unlocked, GOLD COINS may appear in the bottom right-hand corner of any symbol on the reels. If they land on the same spin as a ZILLARD WILD they are collected and contribute to the ZILLARD WILD PROGRESS BAR.

## ZILLARD WILD

The WILD scatter symbol substitutes for all paying symbols. As GOLD COINS are added to the ZILLARD WILD PROGRESS BAR, a series of three ZILLARD WILD upgrades may be unlocked:

- Upgrade \#1 turns the ZILLARD WILD into a stacked $1 \times 4$ symbol.
- Upgrade \#2 adds a random multiplier to the ZILLARD WILD.
- Upgrade \#3 turns the ZILLARD WILD sticky. It will remain locked on the reels until it participates in at least one win, followed by a non-winning spin.

For each consecutive win it participates in, the WIN MULTIPLIER increases to up to $\times 20$. After the first non-winning spin, following at least one winning spin, the ZILLARD WILD disappears from the reels and resets.

THUNDER WILDS
When the ZILLARD WILD lands on the reels but no win occurs, he may ROAR to summon THUNDER WILDS which trigger a GUARANTEED WIN! Between 3 and 6 THUNDER WILDS may drop before the 6th reel has been unlocked and between 3 and 9 after it has been unlocked. WILDS substitute for all paying symbols.

## PROGRESS BAR

Collect 30 GOLD COINS to unlock upgrade \#1, 60 GOLD COINS for upgrade \#2 and 90 GOLD COINS for the final upgrade.

Until all 3 of the possible ZILLARD WILD upgrades have been unlocked, the ZILLARD WILD PROGRESS BAR appears to the right of the reels. This shows the progression of the collection of GOLD COINS which unlock the 3 ZILLARD WILD upgrades.

Once all three of the possible ZILLARD WILD upgrades have been unlocked, the ZILLARD WILD PROGRESS BAR turns into a 6th reel. Only high-paying symbols can land on the 6th reel.

The ZILLARD WILD and the THUNDER WILDS cannot appear on the 6th reel.

## HOW TO PLAY ZILLARD KING

Game Progress
Any progress features in the game, including symbols locked onto the reels which affect subsequent spins, are saved for your game at the stake level you are playing at.
You can have different progress levels at different stakes on the same game, and move between them by changing the stake.
If you are awarded free spins from a promotional campaign any progress in the main game including any locked symbols, will be saved and be available to continue playing at the same stake once the free spins have been completed.
Please note that this stateful game saves its state forever.
Total Stake
The Total Stake is the total of stakes per line. You can adjust it at any time, using the + or buttons.
Spin the Reels
If you are playing on desktop, click the Spin button or press the spacebar to spin.
Autoplay
Press the AUTO button to commence automatic play of the game at the currently selected stake. Select how many spins to play via the Total Spins Dropdown menu.
More Autoplay settings
Select the loss limit: The Autoplay will stop at the last spin before the loss limit is reached. The Autoplay loss limit should be higher than your stake.
Expand the AUTOPLAY dialog by choosing MORE AUTOPLAY SETTINGS. Here you can select additional criteria for the AUTOPLAY stop including - Stop if single win exceeds certain amount; Stop on Bonus Feature.
Gamble Wheel
After a spin which results in a win of more than 0.10 EUR, the "Gamble" button is activated and the player may enter the Gamble game for a chance to increase their win.

The Gamble Wheel offers the player true odds and always plays $100 \%$ randomly with $100 \%$ RTP. The player can configure the Gamble using the following options:
Pressing the plus button increases the potential win on the ladder and recalculates the wheel's chances. Pressing the minus button decreases the potential win. The green section of the wheel displays the exact chance of winning. The red section displays the exact chance of losing. If the player commits to pressing the Gamble button, the pointer within the wheel will spin. If the pointer lands in the green area, the player wins the highlighted prize which they chose in advance. If the pointer lands on the red area the Gamble is over and the player returns to the slot game.
The player doesn't have to collect the winnings manually. They are auto-collected after every Gamble round. Press the "Collect" button to collect your winnings and return to the slot game. If the Gamble feature is closed, the player cannot return to the feature unless they win another round in the slot game. The Gamble feature is disabled during auto-play. Jackpot winnings cannot be gambled.
General types of games

Check the pays menu in the game paytable if you are not sure of the game type.
The values related to each symbol, shown either on the slot scene or on the dedicated Symbol Wins pages of the Pays menu, represent stake multipliers and not credits.

Winning combinations and payouts are made according to the Paytable.

If you are playing a Lines game, the prize value from one payline is equal to the total stake multiplied by the symbol multiplier advertised in the Paytable. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same payline, the largest win is paid. Each individual payline can pay only once per spin.

If you are playing a Ways or a Cluster game, the prize value from one way or winning cluster is equal to the payout advertised in the paytable. Where multiple wins occur on multiple ways or clusters, the total win values are summed. If more than one win occurs on the same way or cluster, the largest win is paid. If more than one win occurs on the same way or cluster, the largest win is paid.

If there is a Scatter Symbol in the game, all wins will be paid in addition to any other symbol wins occurring on the same spin.
If you are playing a Scatter Pays game only the highest winning combination is paid per symbol.

Please be aware that each account allows only a single game to be played at any one time. Therefore, a game should not be played on more than one device, or multiple games on the same device simultaneously. Doing so may lead to various errors.

In case of an incomplete game round due to connection loss where the result has not yet occurred, the game will generate an outcome for the round, which will be shown upon restoring of connection and the result will be visible in the Game History after refreshing the game. In case of an incomplete game round due to connection loss where the result has occurred, but the player could not be informed of this fact, the game will inform the player of the outcome upon refreshing of the game and the result will be visible in the Game History.

For the best gaming experience, use of the latest version of software is recommended.
Malfunction voids all pays and plays.
RTP $\approx \times X . X X \%$
Average payout rate of 1 EUR is 0.9268 EUR.
Maximum win amount probability in a single spin is $0.000012 \%$ or 1 in 8333333
Minimum stake: $€ 0.10$
Maximum stake: $€ X X$

