Boomtown Gold Mine[™]

BASIC GAME RULES

Minimum bet is 60 credits, which includes 1 credit wagered per line (30 credits) plus additional features. All pays are on selected lines only from the left most reel to the right on adjacent reels except scatters. Highest win only on each lit line. Only highest scatter win pays. Wins on different lit lines are added. Scatter wins are added to line wins. All wins are shown in currency. Line wins are multiplied by credits wagered per line. Scatter wins are multiplied by the lines played times the bet per line. Malfunction voids all pays and plays. A player cannot influence the result of a game by stopping the reel spins. Player is responsible for ensuring correct credits are registered before play. The game display does not indicate how close you were to winning, and cannot necessarily be used to determine your chances of winning or losing if you continue to play.

Each reel contains a number of adjacent positions that are randomly replaced with one of the following symbols: PROSPECTOR, DONKEY, MINING CART, MINING TOOLS, LANTERN, A, K, Q, J, 10 and 9 before the reel spin is initiated. All replacement positions are filled with the same symbol.

NUGGET substitutes for PROSPECTOR, DONKEY, MINING CART, MINING TOOLS, LANTERN, A, K, Q, J, 10 and 9. NUGGET only appears on reels 2, 3, 4 & 5 during the normal reel spin and can only appear as a pay symbol on all 5 reels as a result of the Gold Nugget Feature.

FEATURE GAME RULES (GOLD NUGGET FEATURE)

Randomly, extra NUGGET symbols appear on the reels during or after the reel spin. If extra NUGGET and MINE stop at the same position, they will change to a NUGGET&MINE. NUGGET&MINE substitutes for NUGGET and MINE. In addition, a 2X, 3X, 5X or 10X multiplier may be awarded for all line pays.

FEATURE GAME RULES (FREE GAME FEATURE)

Any 3, 4 or 5 MINE trigger 8, 12 or 20 free games respectively. GOLD NUGGET FEATURE can frequently occur during the free games. Additional free games can be won during the free games. Credits bet and lines played are the same as the game that triggered the feature.

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