

SPECIAL SYMBOLS AND FEATURES

TUBE SYMBOLS

Each spin is numbered from 1 to 10, indicated by a counter above the reels. TUBE symbols may appear on every spin except the 10th and will leave behind a Golden frame if they do. The frames stay locked on their position until the 10th spin. TUBE symbols are scatters.

If a TUBE symbol lands on a Golden frame it will duplicate it on another random tile position that does not already have a frame on it. On every 10th spin TRAIN ARRIVAL occurs and activates a feature that is applied on all positions with a frame present.

In a normal game, symbols that land inside a Golden frame on spins 1 through 9, inclusive, do not participate in win ways.

TRAIN ARRIVAL

The train only arrives on every 10th spin if at least one frame is present on the reels and awards one of the following features:

WILDS – all frames are turned into WILDS which substitute for all paying symbols and count as the symbol which forms the longest winning combination on a single win way.

In case a win way only consists of Wild symbols, only the advertised payment for the length of 5x Wild in a win way will be paid out for that way.

WAYS MULTIPLIER – multipliers are applied at random on every tile position with a frame present.

The symbol that has landed on such a position is then counted in the ways calculation as the same number of symbols as the multiplier shows. The available multiplier values are 2x, 3x, 5x, 7x and 10x.

CASH PRIZE – random instant stake multiplier rewards represented by a monetary value appear on every frame and their combined sum is paid out immediately. The available stake multipliers are 1x, 2x, 3x, 5x, 7x, 10x, 15x, 20x, 25x and 50x.

FREE SPINS

3 or more Train scatters trigger FREE SPINS. One scatter may land per reel and each awards 3 FREE SPINS for a minimum of 9 and a maximum of 15 initial FREE SPINS. The bonus round starts with 3 Golden frames always present on the reels. They may change their position on each spin.

WILDS, CASH PRIZE or WAYS MULTIPLIER features are triggered at random at the end of each spin during the bonus round on all frame positions.

During the bonus round a single scatter may land in the spin. Every time a scatter lands it moves the train to the next station. The train's movement is shown above the reels and each third station is marked with a "BONUS!". Whenever a bonus station is reached one of the following bonuses is awarded:

Between 3 and 5 BONUS SPINS

1 or 2 ADDITIONAL GOLDEN FRAMES added to the reels until the end of the bonus round.

WINS MULTIPLIER of either x1, x2 or x3 applied to all wins. The multiplier values may stack up and the multiplier is not reset until the end of the bonus round.

After the bonus round ends, the player returns to the base game at the status they had achieved before entering FREE SPINS.

HOW TO PLAY LONDON TUBE

Game Progress

Any progress features in the game, including symbols locked onto the reels which affect subsequent spins, are saved for your game at the stake level you are playing at.

You can have different progress levels at different stakes on the same game, and move between them by changing the stake.

If you are awarded free spins from a promotional campaign any progress in the main game including any locked symbols, will be saved and be available to continue playing at the same stake once the free spins have been completed.

Please note that this stateful game saves its state forever.

Total Stake

The Total Stake is the total of stakes per line. You can adjust it at any time, using the + or – buttons.

Spin the Reels

If you are playing on desktop, click the Spin button or press the spacebar to spin.

Jackpot Game

Win one of the offered jackpot tiers when three or more jackpot symbols appear on the reels or the jackpot is triggered by a game feature. The chances of winning a jackpot increase in correlation with the size of the stake played. The jackpot is triggered randomly and can be won by playing any of the linked jackpot games. To win the jackpot, the player is not required to make any decision other than to spin the reels. The stake value cannot be changed during free spins. Internet connectivity issues may cause delays in jackpot messages or updates, but they do not affect actual jackpot wins. It is not possible for two players to win the same jackpot. In the event two jackpot winnings occur close to one another the jackpot will be assigned in their respective order. Due to connectivity issues the jackpot value displayed may differ from the effective jackpot value. The jackpot could be temporary deactivated, when this occurs all contributions are paused. The jackpot amount available upon reactivation will be the same as before the deactivation.

The rules for Jackpot discontinuation and Jackpot fund allocation are defined by each Operator at their own discretion.

Progressive Jackpot

The progressive jackpot is accumulated by all stakes on games offering these jackpots and, in some cases, the jackpots may be offered on multiple websites. A percentage of each total bet is added to a common pot. Part of this contribution is used to form the progressively increasing jackpot amounts, and the other part, contributes to a seed fund, which is the minimum amount of money guaranteed to be made available to players after a jackpot is won by qualifying players. Once the jackpot has been won, a new progressive jackpot will be made available and the process repeats. The jackpot can be triggered and won by a single spin from a single user only. The jackpot does not have a ceiling value. The odds of winning the jackpot increases with the size of the jackpot and can be won at any time. When the jackpot is won by another player, a notification appears in the jackpot panel. Once won, the amount is transferred directly to the user wallet, even if it is won during a bonus spin.

General types of games

Check the pays menu in the game payable if you are not sure of the game type.

The values related to each symbol, shown either on the slot scene or on the dedicated Symbol Wins pages of the Pays menu, represent stake multipliers and not credits.

The prize value from one payline is equal to the total stake divided by the number of paylines, multiplied by the symbol multiplier advertised in the payable. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same payline, the largest win is paid. Each individual payline can pay only once per spin.

Example: Total stake is 2. Total paylines are 20. Symbol multiplier for length of 5 is 300. The win for 1 payline with this symbol and length would be calculated as such: $2 / 20 * 300 = 30$.

The prize value from one payline in a Multiline game is equal to the stake multiplied by the symbol multiplier advertised in the payable. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same payline, the largest win is paid.

Example: Stake is 2. Symbol multiplier for length of 5 is 20. The win for 1 payline with this symbol and length would be calculated as such: $2 * 20 = 40$.

The prize value from one way or cluster in a Ways or Winning Clusters game is equal to the stake multiplied by the symbol multiplier advertised in the payable. Where multiple wins occur on multiple ways or clusters, the total win values are summed.

If more than one win occurs on the same way or cluster, the largest win is paid.

Example: Total stake = 2. Symbol win multiplier = 2. Win = $2 * 2 = 4$.

If there is a Scatter Symbol in the game, all wins will be paid in addition to any other symbol wins occurring on the same spin.

If you are playing a Scatter Pays game only the highest winning combination is paid per symbol.

Please be aware that each account allows only a single game to be played at any one time.

Therefore, a game should not be played on more than one device, or multiple games on the same device simultaneously. Doing so may lead to various errors.

In case of an incomplete game round due to connection loss where the result has not yet occurred, the game will generate an outcome for the round, which will be shown upon restoring of connection and the result will be visible in the Game History after refreshing the game.

In case of an incomplete game round due to connection loss where the result has occurred, but the player could not be informed of this fact, the game will inform the player of the outcome upon refreshing of the game and the result will be visible in the Game History.

Gaming session information

"Gaming session" is considered the time since the current game has been opened, until the time it is closed. Opening the game again from the lobby, or reloading the game in the browser is considered a new gaming session.

"Session timer" is being measured for the current gaming session only.

"Net position" is being based on the current gaming session only, calculating "all real money wins minus all real money bets.

For the best gaming experience, use of the latest version of software is recommended

Malfunction voids all pays and plays.

The RTP is \approx XX.XX% which includes base game RTP and jackpot contribution.

Minimum stake: \$x.xx

Maximum stake: \$x.xx