

SPECIAL SYMBOLS AND FEATURES

MEGAWAYS™

The number of possible win ways varies per spin according to the total number of individual symbols which land on the reels, with a maximum potential of 117,649 MegaWays™ to win!

CHAIN REACTION

Symbols forming wins disappear, making way for new symbols to drop in that may form new wins.

HORIZONTAL REEL

There is one horizontal reel above the main reels, covering the area from the 2nd to the 5th reels. The horizontal reel moves from right to left.

WILD

The WILD substitutes for all paying symbols and counts as the symbol which forms the longest winning combination on a single win way. The Wild can land only on the horizontal reel.

GEMS

Gems can land anywhere on the reels. They are special instant cash scatters that hold a stake multiplier prize and come in the following variations:

Magic Gem – may hold 1x, 2x, 3x, 4x, 5x, 10x, 15x, 20x, 25x, 50x, 100x total stake

Diamond – 10x total stake

Red Diamond – 50x total stake

Pink Diamond – 250x total stake

Blue Diamond – 2000x total stake

Only 1 Pink Diamond and only 1 Blue Diamond is possible to land in a single spin or single bonus round execution.

The prize on the Magic Gem scatter is shown as a monetary value based on the stake multiplier awarded. All other scatters display the multiplier itself.

Gems do not award their cash prize until 6 or more of them land on the reels and the GEMMED! feature is triggered.

GEM SACK

Gem sack scatters can land only on the horizontal reel. After it lands a gem sack randomly drops up to 3 gem scatters of any type on random positions.

GEMMED!

GEMMED! is a Hold & Respin bonus round, that is triggered after landing 6 or more gem scatters of any kind in a spin.

The bonus round starts with 3 FREE RESPINS and all Magic Gems that triggered the feature are locked in place until the end of it.

Once the GEMMED! feature is triggered, the reels grid remains at that same size for the duration of the bonus round.

During the GEMMED! feature win ways cannot be formed, but each new gem scatter that lands is locked in place and the respins counter is reset back to 3.

The gem sack may again land on the horizontal reel and drop up to 3 more gems scatters on random empty positions. The gem sack does not lock in place after landing.

The bonus round ends if no new gems scatters land after the third respin or if the entire reels area is filled with gems.

At the end of the GEMMED! feature all cash prizes from all gem scatters are added up and awarded to the player.

HOW TO PLAY GEMS INFERNO MEGAWAYS™

Total Stake

The Total Stake is the total of stakes per line. You can adjust it at any time, using the + or – buttons.

Spin the Reels

If you are playing on desktop, click the Spin button or press the spacebar to spin.

Speed up each reel spin by pressing spacebar again, or by clicking on the reels. For TURBO SPIN, hold down the spacebar or the Spin button.

Autoplay

Press the AUTO button to commence automatic play of the game at the currently selected stake. Select how many spins to play via the Total Spins Dropdown menu.

More Autoplay settings

Select the loss limit: The Autoplay will stop at the last spin before the loss limit is reached. The Autoplay loss limit should be higher than your stake.

Expand the AUTOPLAY dialog by choosing MORE AUTOPLAY SETTINGS. Here you can select additional criteria for the AUTOPLAY stop including - Stop if single win exceeds certain amount; Stop on Bonus Feature.

General types of games

Check the pays menu in the game payable if you are not sure of the game type.

The values related to each symbol, shown either on the slot scene or on the dedicated Symbol Wins pages of the Pays menu, represent stake multipliers and not credits.

If you are playing a Lines game, the prize value from one payline is equal to the total stake divided by the number of paylines, multiplied by the symbol multiplier advertised in the payable. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win

occurs on the same payline, the largest win is paid. Each individual payline can pay only once per spin.

Example: Total stake is 2. Total paylines are 20. Symbol multiplier for length of 5 is 300. The win for 1 payline with this symbol and length would be calculated as such: $2 / 20 * 300 = 30$.

If you are playing a Ways, a MegaWays or a Cluster game, the prize value from one way or cluster in a Ways or Winning Clusters game is equal to the stake multiplied by the symbol multiplier advertised in the paytable. Where multiple wins occur on multiple ways or clusters, the total win values are summed.

Example: Total stake = 2. Symbol win multiplier = 2. Win = $2 \times 2 = 4$.

If there is a Scatter Symbol in the game, all wins will be paid in addition to any other symbol wins occurring on the same spin.

If you are playing a Scatter Pays game only the highest winning combination is paid per symbol.

Please be aware that each account allows only a single game to be played at any one time. Therefore, a game should not be played on more than one device, or multiple games on the same device simultaneously. Doing so may lead to various errors.

In case of an incomplete game round due to connection loss where the result has not yet occurred, the game will generate an outcome for the round, which will be shown upon restoring of connection and the result will be visible in the Game History after refreshing the game.

In case of an incomplete game round due to connection loss where the result has occurred, but the player could not be informed of this fact, the game will inform the player of the outcome upon refreshing of the game and the result will be visible in the Game History.

For the best gaming experience, use of the latest version of software is recommended. Malfunction voids all pays and plays.

RTP \approx 90.71%

Minimum stake: \$0.10

Maximum stake: \$200